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2026 IGRA RODEO RULES

RULE I – CONTESTANT REQUIREMENTS

1. Uphold the IGRA Code of Conduct, including conduct in the highest regard for professionalism, respect, and support of IGRA's objectives and purposes. Any conduct that is viewed as controversial, disrespectful, or unprofessional can lead to disqualification by any IGRA official.
2. May compete in any event, but only once per performance.
3. Contestants hauling livestock bear the responsibility to comply with the State or Provincial laws and/or rules regarding health certificates/Coggins tests for each State or Province that they are traveling in or entering.
4. Must be a member of an IGRA Member or Recognized Association to register and compete in any IGRA-sanctioned rodeo (refer to Article IV). If the Rodeo Secretary is not able to verify an individual's membership either from those lists received from Member or Recognized Associations, a valid membership card, or from their association's Trustee prior to the close of registration, then the individual must join any Member or Recognized Association in order to complete registration and compete.
5. Must register using their legal name and may give a performance name (alias). The legal name will appear only on checks and any other document produced by IGRA and/or the host association, which may require the use of legal names. Legal names will not be released publicly to the Internet, press, or other media without the consent of the contestant. The contestant's performance name will appear on all rodeo-related documentation and will be used by the announcers and may be released to the press or as may be deemed advantageous in promoting IGRA-sanctioned rodeos. In the event a contestant fails to provide a performance name, the contestant's first name and initial of last name will be considered the contestant's performance name.
6. Must be of legal age of majority to sign contracts as prescribed by the regulations of the principality having legal jurisdiction over the geographical area where the host association(s) will hold the IGRA-sanctioned rodeo and its related events by close of registration.
7. Prior to the close of registration, the contestant or contestant's representative must notify the Rodeo Secretary of arrival beyond the close of registration due to unforeseen circumstances. A contact phone number for the secretary must be included in the preregistered contestant information. Registration may be allowed with the approval of the Rodeo Secretary. All entry fees and signatures must be collected prior to the start of the first rodeo event.
8. Rodeo Event Entries
 - a) Must enter a minimum of:
 - i. One (1) event per go-round, or
 - ii. Two (2) events on one day.
 - b) Preregistration must be accompanied by a non-refundable deposit of sixty dollars (\$60.00).
 - c) The hosting association may require pre-registration for rough stock riding events to ensure the availability of appropriate stock. They must include notice of this in their published registration policy.
 - d) Non-refundable deposit (\$60.00) will be forfeited to the host association if the contestant fails to show for the rodeo.

9. Stall fees

Contestants are provided with one (1) stall at no cost. Contestants reserving additional stalls may be required to pay a stall fee not to exceed twenty-five dollars (\$25.00) per additional stall for the rodeo weekend if published by the host association prior to that rodeo's registration deadline. Contestant:

- a) Must reserve the appropriate number of horse stall(s).
- b) Prepay for all additional horse stalls with pre-registration.
 - i. Stall fees for additional horse stalls are non-refundable.
 - ii. Staff fees for additional horse stalls are non-transferable.
- c) Tack stalls are subject to the host association's cost.

10. Any pre-registered contestant who fails to complete contestant registration will forfeit their preregistration deposit(s).

11. Must complete and sign an IRS form W-9 prior to receiving any payoff checks of six hundred dollars (\$600.00) or more.

12. Shared Rigging/Horse

- a) Contestants sharing a rigging in Rough Stock Riding events:
 - i. Must complete in full a Shared Rigging/Horse form prior to the close of registration.
 - ii. Must include the names of both contestants sharing the rigging and the preference of who goes first.
 - iii. Rigging may only be used twice per event, per gender.
- b) Contestants sharing a horse in Speed Events:
 - i. Must complete in full a Shared Rigging/Horse form prior to the close of registration.
 - ii. Must include the names of both contestants sharing the horse and the preference of who goes first.
 - iii. Horse may only be used twice per event, per gender.
- c) Secretarial must separate those contestants who fill out Shared Rigging/Horse forms in a manner to provide time to safely set up for their runs.
- d) If a contestant fails to complete the form, secretarial and the Arena Director will assist as best possible to assure animal and rider safety.

13. Mandatory New Contestant Meeting

- a) New contestants are required to attend a mandatory new contestant meeting.
- b) The Rodeo Secretary must post the time and place of the new contestant meeting in a conspicuous place during contestant registration.
- c) Any new contestant who fails to attend this mandatory meeting will be disqualified and all entry fees will be forfeited.
- d) The Arena Director will conduct this meeting and conduct a roll call for all new contestants before the start of the first day of rodeo performance.
- e) Items to be discussed will include, but not limited to:
 - i. Contestant dress code,
 - ii. Alcohol and drug influence,
 - iii. Rough stock riding safety and pullers,
 - iv. Shared riggings,
 - v. Knowledge of rules,
 - vi. Animal safety and welfare,

- vii. General information,
- viii. Introduction of rodeo officials, and
- ix. Questions or rule clarifications.

14. Rough Stock Event Contestant Dress Code

- a) Required to wear long-sleeve shirt, long pants, western hat or protective helmet, and boots that minimally cover the ankle and have a heel.
- b) A Western hat or protective helmet must be on head while in the bucking chute and when entering the arena to compete.
- c) Sleeves determined to be rolled or pushed up, at the beginning of their go, will result in a five-dollar (\$5) dress code fine, to be added to the Finals Contests Fund, with the exception of the riding arm(s) in Bull Riding, Steer Riding and Ranch Saddle Bronc Riding.
- d) Clothing must not allow any contestant's genitalia to be exposed.

15. Roping and Speed Event Contestant Dress Code

- a) Required to wear long-sleeve shirt, long pants, western hat or protective helmet, and boots that minimally cover the ankle and have a heel.
- b) Must maintain a western hat or protective helmet on head when they enter the arena to compete, including the roping box(s), or any designated runway.
- c) Sleeves determined to be rolled or pushed up, at the beginning of their go, will result in a five-dollar (\$5) dress code fine, to be added to the Finals Contests Fund.
- d) Clothing must not allow any contestant's genitalia to be exposed.
- e) Contestant must not allow hat or helmet to touch the ground throughout their time in the arena for Break-Away Roping, Team Roping, and Speed events. Failure to do so will result in a five dollar (\$5.00) fine payable to the Rodeo Secretary.

16. Camp Event Contestant Dress Code

- a) Required to wear closed-toe shoes.
- b) Clothing must not allow the contestant's genitalia and buttocks to be exposed.

17. Rough Stock Riding Requirements

- a) Have all the required equipment and assistants for their events.
 - i. Appropriate rigging for the event in good condition.
 - ii. Glove for riding hand.
 - iii. Bull bell and bell loop to attach bell to rigging loop.
 - iv. Saddle, halter, and bronc rein for Ranch Saddle Bronc Riding.
 - v. Pre-arranged assistant to help pull your rigging.
 - vi. Pre-arranged assistant to act as "safety" while setting your ride.
 - vii. Optional third assistant for Ranch Saddle Bronc Riding.
- b) Filled out shared rigging form for each applicable event.
- c) Ensure their animal is rigged when the Chute Coordinator or line-up coordinator assigns the contestant their animal.
- d) Make sure the rigging is set correctly to allow the "puller" to be able to pull. This should ensure there are no twists in the loop of the rigging.
- e) Properly adjust the "loop" in the rigging to adjust for varying sizes of stock and to be sure when you "wrap" you have enough tail.

18. Finals Rodeo Invitation Acceptance

- a) Finals invitation draw information must be available for review, which would include invitees and decline lists.

- b) As soon as the final standings have been determined by IGRA, the IGRA Executive Office will begin to notify contestants of their eligibility for Finals Rodeo. Contestants not in good standing with IGRA as identified in Article IV, Paragraph D, or who owe money to IGRA, must resolve the issue before being allowed to accept the invitation.
- c) Notification will be made via publication to the IGRA website and followed up with electronic notification within five (5) days after the last rodeo of the season.
- d) Because of the short timeframe before Finals Rodeo, all eligible contestants must respond YES or NO via email or phone to the executive office by the twelfth (12) day after the last rodeo of the season to accept or decline the invitation.
- e) If a contestant says NO, they will not be allowed to change their mind. Notification begins on the date that the results are published to the IGRA website or the fifth (5) day after the last rodeo of the season, whichever is later.
- f) No response will be considered an answer of NO.
- g) Contestants must register at Finals Rodeo for each event they accept an invitation to. Failure to register at Finals Rodeo for any accepted event will result in the following:
 - i. Fifty dollar (\$50.00) fine per event on the first occurrence.
 - ii. One hundred fifty dollar (\$150.00) fine per event on any subsequent occurrence.
 - iii. Two hundred dollar (\$200.00) fine per event for any third occurrence and referral to the EPRB. The contestant may request this fine be rescinded by contacting the IGRA Secretary with a request to be added to the next scheduled Board of Directors meeting agenda.
- h) Fines under this rule must be paid to the IGRA Treasurer within 30 days. Failure to pay the fine will render the contestant ineligible to compete in any IGRA-sanctioned event until the fine is paid and verified by the IGRA Treasurer. After 30 days, unpaid fines will accrue interest at a rate of two percent (2%) monthly until the debt is paid in full. Fines collected from this rule will be directed to the Finals Rodeo General Fund for the next Finals Rodeo.

RULE II – APPROVED EVENTS

- 1. ROUGH STOCK EVENTS**
 - a) Bull Riding
 - b) Steer Riding
 - c) Chute Dogging
 - d) Ranch Saddle Bronc Riding
- 2. ROPING EVENTS**
 - a) Calf Roping on Foot
 - b) Break-Away Roping
 - c) Team Roping
- 3. SPEED EVENTS**
 - a) Barrel Racing
 - b) Pole Bending
 - c) Flag Race
- 4. CAMP EVENTS**
 - a) Steer Decorating
 - b) Wild Drag Race
 - c) Goat Dressing

RULE III – RULES FOR EVENTS

1. ROUGH STOCK EVENTS

A. General Rules for Rough Stock Riding Events

1. **Rough stock events require two (2) Judges.**
2. Any animal that becomes excessively excited or aggressive or in any way appears to be in danger of injuring itself or the contestant, should be released immediately and pulled from competition by the Chute Coordinator and/or Arena Director and the rider given a new animal.
3. All animals used in the bucking chutes must face the hinged end of the gate before exiting the chute in their respective event.
4. It is the contestant's responsibility to have all the necessary equipment needed for their respective rough stock riding events and be fully prepared for their event when called on by the Chute Coordinator. Refer to the outline in rodeo resources titled Rough Stock Riding Requirements.
5. Providing that the Scorekeeper and Announcer are notified prior to the change, actual exit order from the chutes may be changed by the Chute Coordinator in consideration of contestant/stock/staff safety, equipment failure, or overall flow of the rodeo.
6. At the Chute Coordinator's discretion, any rough stock riding animal stalling in the chute may be pulled from competitive stock for the remainder of the rodeo and the contestant given a new animal.
7. A qualified ride will be timed for six (6) seconds.
 - a) Time begins when the animal's inside shoulder passes the plane of the chute gate. The inside shoulder is the shoulder farthest from the gate.
 - b) One non-rookie Judge shall serve as the official timer positioned at the latch side of the bucking chute. The second Judge is backup timer. The backup stopwatch will only be used if the Judge with the official stopwatch time was unable to obtain an accurate time for any reason.
 - c) Time will stop once the contestant touches the ground or has been disqualified. Judges shall stop their stopwatches when, in their opinion, the contestant has been disqualified for any reason. In either instance where the time is six (6) seconds or more, the contestant shall be entitled to a score.
 - d) If the horn, whistle, or buzzer sounds earlier than the required six (6) seconds, the contestant will be scored if there are at least four (4) seconds on the official stopwatch. If there are less than four (4) seconds on the official stopwatch, the contestant will be offered a re-ride or no score.
8. An audible horn will sound the completion of the required time (plus one second). Rider will be scored additional points for spurring, and fewer points for any loss of control. They will receive a score if they are in the air but have not hit the ground at the completion of the official time as determined by the Judge(s).
9. If a rider makes three (3) valid efforts to get out on a chute-fighting animal and is unable to do so, the contestant will be offered a new animal by the Chute Coordinator and/or Arena Director.
10. A qualified ride shall be scored a maximum of fifty (50) points by each Judge; one (1) to twenty-five (25) points for the animal and one (1) to twenty-five (25) points for the rider. Judges may use decimal fractions up to one decimal point (e.g. 17.2 for contestant, 17.4

for animal, for a total of 34.6). This will help eliminate ties in these events. A score of zero (0) will be used for a no ride, and a “DQ” for a disqualification. If one Judge gives a “DQ”, then the contestant is disqualified. The reason for the disqualification shall be noted on the Judge’s score sheet.

11. Hooks, rings, or knots will not be used on bull ropes.
12. Hot shots may not be used to enhance the performance of an animal.
13. The Chute Coordinator must disqualify a contestant who has been assigned an animal and cannot provide rigging (unless registered shared rigging is used) or who has been advised they are next to go, and they are not over their assigned animal with glove on when the previous animal and/or contestant leaves the arena. No more than two (2) contestants may share a single rigging in any event.
14. Contestants competing in rough stock riding events are allowed one person to pull their rigging and another person to act as “safety” behind the chute. It is the contestant’s sole responsibility to provide these individuals. A contestant in Ranch Saddle Bronc Riding is allowed one additional individual to assist with rigging.
15. No one will be allowed to “ride the gate” as it is being opened.
16. For rough stock riding events, “attempt to compete” is defined as the rider clearing the chute in such a manner that the ride could be scored by the judges.

B. RE-RIDES

1. If the Judge declares that a contestant is eligible for a re-ride, the Judge shall inform the contestant of their score and an option of a re-ride prior to the next contestant competing. Contestant may refuse the re-ride and take the score. The contestant must notify the Judge immediately of their decision to accept or reject the option. Re-rides must be completed during that go of that event and the contestant should be moved to the end of the running order for that gender’s event.
2. Possible re-rides.
 - a) Stock contractor’s equipment fails (e.g., flank strap breaks or comes off animal) or flanker reports that animal was not properly flanked. Rider must make a qualified ride and be in control of the ride while attempting to make the animal perform.
 - b) The performance of an animal is inferior (animal stops, stumbles to its knees or falls) or hindered (horn(s) caught in gate or fence). A re-ride will be offered if the contestant makes a qualified ride up to the performance issue. The rider may continue to ride with the possibility of a score or disqualification but retains the option of a re-ride.
 - c) Animal injury. A re-ride will be offered if a Judge tells the rider to get off an injured animal.
 - d) In case of interference, arena equipment failure, a rodeo official’s or other arena personnel’s error during the ride, the contestant will receive a re-ride at the Judges’ discretion. The contestant has the option of keeping their original score, if a qualified ride was made, or accepting the re-ride.
3. If a contestant believes that they have been fouled by the animal in the chute or on the chute gate, the contestant may continue to attempt to make a successful ride. The Judges will then decide if the contestant was fouled (e.g., injured or knocked off balance to lose control of the ride). If a Judge observed a foul, then the contestant will be notified of their current score and their option for a re-ride.

C. BULL & STEER RIDING

1. The rider will be disqualified if they do not have the animal rigged and ready to go when called by the official.
2. Quick release buckle is optional on bull rope on the off side.
3. If the rider chooses the use of spurs, locked rowel spurs must be used. The rider is not to use sharp spurs.
4. Contestants must ride one handed.
5. Contestants will have the right to ask the Judge to check whether the animal is properly flanked to buck to the best of its ability. A soft metal collapsible bell must be attached to the contestant's bull rope and be positioned under the belly of the animal. No steel bells will be allowed.
6. No more than two (2) people may be on chute to pull contestant's rope.
7. Rider will receive a score of zero (0) for being bucked off prior to six (6) second and will be disqualified for any of the following offenses:
 - a) Touching the animal, equipment, hat, ground, or person with the free hand or arm. The Judges will give consideration to a rider who is sitting up and in control if they touch the head or horns of a bull or steer (that slings or throws its head) in a manner not to regain balance or aid their ride.
 - b) Grabbing hold of the fence or chute gate or pushing on the fence or chute gate to regain balance and assist the ride after crossing plane of the chute gate.
 - c) Using sharp spurs.
 - d) Placing spurs or chaps under the rope when the rope is tightened.
 - e) Not having a bell on bull/steer rope for the full six (6) second ride.

D. BULL DRAW

1. A joint "poker draw" will be performed for men and women by Secretarial Staff and Chute Coordinator for Bull Riding.
2. Draw location and time for each performance must be announced in advance.
3. Prior to the "poker draw", the secretarial staff shall do a random draw for running order of the contestants.
4. Bull riders are invited to observe the "poker draw".
5. Secretarial staff shall draw numbers or names corresponding to the bulls from a receptacle held above the head of the drawing official.
6. The first number drawn is the bull for the first contestant and so on.
7. If there are more contestants than bulls, all the bull numbers will be placed back in the receptacle after the first cycle has been completed. This will be done as often as necessary to match bulls with contestants.
8. If there are more bulls than bull riders, at the discretion of the stock contractor and Chute Coordinator, the bulls that were not used in the first performance will be drawn for the second performance prior to the availability of the other bulls.
9. After all contestants have had a bull drawn for them; the contestants will be required to leave while the secretarial staff conducts a draw for possible re-rides. The running order for re-ride animals will be kept secret until after the contestant has made his/her decision regarding a possible re-ride.

10. The above process may be completed electronically. If so, the draw will be posted on the posting board with all other events. Re-ride bulls will not be posted but will be revealed at the time a re-ride is granted.

E. RANCH SADDLE BRONC RIDING

1. A standard working saddle must be used, and no saddle bronc rigging is allowed.
2. Hobbling of one or both stirrups is not allowed.
3. Horse must be saddled, as it would be for everyday use. Saddled for everyday use means that stirrups have no binding to hold stirrups forward, nor can they be hobbled under the horse's girth.
4. Flank cinch must be hobbled to front cinch with hobble strap no longer than 10 inches.
5. Rope must be free except for the rope strap, no tying rope to anything but the rope strap.
6. Stirrup leathers must be standard leathers.
7. Saddle blankets or pads should not be used.
8. Saddles should have full or 7/8 double rigging. No center fire or 5/8 or 3/4 rigging allowed.
9. Saddles will be inspected by a certified official in the bucking chute for compliance with rules 1-8 above.
10. Ride as ride can. The contestant must maintain hold with one hand on the hack rein.
11. The contestant may place their other hand in any position they choose during the event. Time does not stop, and there is no disqualification because of the contestant's other hand position or for touching any part of the animal, their person, their clothing, or equipment.
12. Rider will receive a score of zero (0) for being bucked off prior to six (6) seconds and will be disqualified for any of the following offenses:
 - a) If the saddle comes off the horse.
 - b) Losing hold of the hack rein.
 - c) Grabbing hold of the fence or chute gate or pushing on the fence or chute gate to regain balance and assist the ride after time starts.
 - d) Riding with locked rowels.
 - e) The rider's rowels cause injury to the animal.
 - f) Use of improper rigging as defined in rules 1-8 above.

F. CHUTE DOGGING

1. This event is set up in the bucking chutes.
2. The event has a sixty (60) second time limit. An arena buzzer, horn or whistle will sound to indicate the end of the sixty (60) second time limit.
3. The event requires three timers.
4. The finish line shall be drawn 10 feet from and parallel to the closed chute gate.
5. The event has two (2) judges.
 - a) The start/finish Judge will drop a flag and simultaneously blow a whistle when the chute gate begins to open.
 - b) The line Judge will blow a whistle when the nose of the steer has crossed the 10-foot line.
 - c) The start/finish Judge will drop a flag when the contestant has legally dogged the steer.

6. The contestant shall position themselves in the chute with the steer and signal for the gate to be opened.
7. Once the gate has opened the contestant will then move the animal to the 10-foot line to dog the steer.
8. The steer will be considered legally dogged only after the nose has crossed the 10-foot (10') line and the animal is lying on its side, or on its back, with all four hooves out from under the body and the head in a natural position.
9. A disqualification (DQ) will be given for any of the following.
 - a) Unnecessary roughness or actions that intentionally harm the steer.
 - b) Tripping, which is anytime a contestant in any way entangles the legs of the animal causing it to fall down for any reason.
 - c) Flipping, which is anytime the animal goes end over end for any reason.
 - d) Utilization of steer's head and/or horns in the dirt in a manner to flip the steer.
 - e) The contestant coach touching the animal while or after the chute gate has been signaled by the contestant to be opened.
 - f) Losing contact with the steer such that no part of the contestant is touching any part of the steer.
 - g) Contestant placing finger(s) in the steer's eye(s).
10. Re-ride. The judge will grant a contestant the option of a re-ride for any of the following:
 - a) Interference.
 - b) Injured animal.
 - c) Arena equipment failure.
 - d) Official or arena personnel error.
11. If the contestant legally completed a go and a re-ride is offered, the contestant will have the option of taking their recorded time or taking the re-ride. If a time is not available for a legally completed go, the contestant will be offered the option of a re-ride or maximum time for the event.

G. ROUGH STOCK ANIMALS

1. All rough stock animals must be cleared from the arena before the next go.

2. ROPING EVENTS

A. General Rules for Roping Events

1. Two (2) Judges will be used to start and stop time. The Start Judge will flag the barrier line at the chute. Time starts when the calf or steer's nose clears the chute gate. At the start of the event, the finish flag Judge will be mounted on horseback and positioned in the arena in a consistent place in the best available viewing position that does not interfere with the motion of the animals. In Calf Roping on Foot, the finish Judge must be on foot and positioned in the arena to flag the finish of the event. The positioning of the finish judge and the requirement to be mounted may be waived by the Arena Director due to unusual arena conditions or safety concerns.
2. If a roping contestant is interfered with in the arena during a run, or if the calf or steer is injured or gets out of the arena, Field Flag Judge will drop flag stopping time, and the roper will get an animal back in the chute. The contestant will have the remaining loops not used (i.e., in Break-Away Roping, if one loop has been thrown, the contestant will have one loop to throw. If no loops have been thrown, the contestant will have two loops. Lap and tap time will start again and be added to the time taken when the Field Flag Judge dropped the flag on the first run. If the contestant is interfered with before throwing their first loop, they must "declare" interference immediately before throwing the first loop. If a contestant is interfered with while throwing the first loop or before throwing the second loop, they must "declare" interference immediately and before throwing the second loop. If the contestant is interfered with while throwing the second loop, they must "declare" interference immediately. If, for any reason, a lap and tap time is not recorded when there is interference, or an animal is injured or escapes from the arena, the contestant will get a complete re-ride of the event.
3. It is the privilege of a contestant to allow other people within the confines of the timed event box to assist with contestant's horse or lining out calf or steer.
4. It is the roper's responsibility to tell the gate person their signal for release of the animal and to make certain the Judges are ready before signaling for release of the stock. Animal belongs to the contestant when they call for it regardless of what happens except in cases of mechanical failure. If the gate malfunctions, but the animal is still released, the contestant can cross the barrier line without penalty. However, the contestant must not throw the loop. Once the contestant throws the first loop, they have accepted the conditions, and a re-ride will not be granted for the malfunctioning gate.
5. If the Judge determines that the catch is legal and no time is recorded, the contestant has the option of taking the maximum time allowed or having a re-ride.
6. In case of arena equipment failure, a rodeo official's or other arena personnel's error during the event, the contestant/team will receive a re-ride at the Judges' discretion. The contestant/team has the option of keeping their original time (if a qualified catch was made) or accepting the re-ride.
7. If the Field Finish Flag Judge flags out a contestant/team that still legally has one or more loops coming, the contestant/team will receive a re-ride.
8. All animals are randomly loaded and given to contestants per the running order of secretarial event sheets at the start of the go-round. Providing that the Scorekeeper and Announcer are notified in advance of the change, actual exit order of contestants or teams from the roping box may be changed by the Chute Coordinator or Arena Director only in consideration of equipment failure or injured horse.

B. CALF ROPING ON FOOT

1. Contestant has a maximum twenty (20) second time limit, not including possible penalties to complete their go.
2. Each roper is allowed to throw one (1) loop.
3. The contestant will be positioned behind a clearly marked barrier line, which will be approximately parallel with and located two feet (2') behind the chute gate hinge posts, and another line perpendicular to the main line located two feet (2') from the chute gate hinge post.
 - a) Contestants with physical conditions requiring the use of a wheelchair will be allowed to position the wheelchair so that their torso is near, but does not break, the barrier line even if part of the wheelchair breaks the barrier line.
4. The start judge will notify the contestant when the barrier line is set. The contestant will notify the chute gate puller of their signal for the release of the calf. When ready, the contestant signals for the calf.
5. As the calf's nose clears the chute gate, Judge will drop flag to start time.
6. Contestant must throw their loop so it is released from their hand and then goes completely over the calf's head, and then catch neck, body, leg(s), belly, or combination of these body parts.
7. Once the calf is roped, slack has been pulled out of the rope, and the rope has left the hands of the contestant, Judge will drop flag to stop time.
8. Following the stop of time, Judges will determine the validity of the throw and catch and assess penalties or disqualifications.
9. Penalties
 - a) The contestant's feet must start behind the barrier line. A ten (10) second penalty will be assessed for stepping on or stepping over the barrier line after the judge's notification that it is set, and prior to signaling for the animal to be released.
10. Disqualification
 - a) Signaling for release of calf when Judges are not ready.
 - b) Roping calf without throwing and releasing the loop in a manner to snare or place loop around calf's head.
 - c) Not releasing loop from roper's hand prior to having any portion of the calf's head within the loop.
 - d) Roping calf by placing or laying of the loop in front of roping chute and releasing/dropping loop as calf runs through the loop.

C. BREAK-AWAY ROPING

1. Contestant has a maximum sixty (60) second time limit, not including possible penalties.
2. A contestant must remain mounted on their horse during their go.
3. Two (2) loops are permitted. If a contestant intends to use two loops, the contestant must carry two ropes and use the second rope for the second loop. A loop that touches the ground is considered to be an expended loop.
4. Ropes must be secured to the saddle horn with cotton or nylon string with no excess slack in string. The start judge will inspect the string prior to the contestant entering the roping box. If the string securing either rope breaks or comes untied from the saddle horn prior to being thrown by the contestant, that rope may not be used in the event.

5. Time starts when the contestant signals for release of calf and when calf's' nose clears the chute gate.
6. Once the legally roped calf pulls rope and breaks the string attached to the saddle horn, Judge drops flag to stop time.
7. Calf must break rope from saddle horn to be a legal catch. An easily visible piece of cloth or plastic flagging must be attached within three feet (3') of the end of the rope to enable the Field Flag Judge to flag the breakaway more accurately. If the second rope falls from the saddle before it is used, the first rope may not be used to build a second loop.
8. Catch as catch can. Clean catch. The loop must go completely over the calf's head and then catch around the neck, leg(s), belly, or any combination of these body parts. The calf must break rope from the saddle horn. If the calf steps out of loop before rope is broken from the saddle horn, the roper may use the second loop.
9. Loop must be thrown. Roping the calf without releasing the loop is not permitted. Roper cannot ride up and snare or put the loop around the calf. The loop must be released from the roper's hand prior to having any portion of the calf's head within the loop.
10. In case a re-ride is granted and if any loop was already thrown prior to the reason for the re-ride occurring, that thrown loop will be subtracted from the total loops allowed to be thrown during the re-ride.
11. If rope accidentally makes a half hitch around the saddle horn, the rider may undally the half hitch but cannot assist in the rope breaking away from the horn.
12. Penalties. Ten (10) second penalty assessed if crossing the barrier line before the calf's nose clears the chute gate.
13. Disqualification
 - a) If the string securing rope breaks or comes untied from the saddle horn prior to being thrown by the contestant, that rope may not be used in the event.
 - b) Abusive treatment of any animal during the event.
 - c) Roping the calf without releasing rope after the catch.
 - d) Not having an easily visible piece of cloth or plastic flagging attached within three feet (3') of the end of the rope.
 - e) Roping the calf before the horse's tail has cleared the barrier line.
 - f) Dismounting or falling off horse before time is stopped with a legal catch.
 - g) Running the calf into the fence or return gate while demonstrating blatant disregard for safety of the calf as ruled by the Judge.
 - h) Roper breaks rope away from the saddle horn.
 - i) Roping calf without throwing or releasing the rope in a manner to snare or "place" loop around calf's head.
 - j) Signaling for release of calf when Judges are not ready.

D. TEAM ROPING

1. Team has a maximum sixty (60) second time limit, not including possible penalties.
2. Contestant can rope twice in this event per day, once as a header and once as a heeler. A contestant's highest placing will only be used for points towards all-around, Finals Rodeo, and World Champion calculations.
3. All changes in the lists of roping order due to sharing horses must be made before any stock for that event is loaded in the chute. After stock is loaded, ropers must rope in order listed.

4. Each contestant will be allowed to carry only one (1) rope. Each team is allowed three (3) throws in all. "Dally" is defined to mean at least one complete turn around the saddle horn.
5. There are only three (3) legal head catches.
 - a) Both horns.
 - b) Half a head.
 - c) Around the neck.
6. A loop dropped to the ground is considered to be an expended loop. A loop will not be considered expended if it touches the ground during the process of remaking a loop after a miss.
7. The team will start behind the barrier with one roper in each box.
8. The header will signal for the steer to begin the event.
9. Time starts when the steer's nose clears the chute gate and is flagged by the start Judge.
10. The header must throw the first loop at the steer's head. If the first loop is a miss, the header may rebuild loop and throw a second attempt or heeler may move into header position and throw team's second loop at steer's head.
11. After one contestant has made a legal head catch, dally is required to secure the steer and then header must turn the animal left across the arena.
12. The heeler may then throw their loop, but the steer must be moving when the heel loop is thrown.
13. For a clean legal catch, the heeler must rope both hind feet of the steer.
 - a) Any heel catch behind both shoulders is legal if rope goes up both heels.
14. The heeler must then dally. Option: Heeler tie-on rule. A heeler may "tie on" but must use a quick release device. Roper may not dally over tie on. Tie on roper must finish the run as started.
15. Time is stopped when the steer is roped, secure between both partners, and both horses are facing the steer with ropes dallied and tight.
16. The finish Judge will then flag the stop of time.
17. Re-rides
 - a) If the header's loop is on the steer and the steer is injured or escapes the arena, the team will get lap and tap time with another steer with the rope on it in the chute. The rope will be placed on the steer in a similar manner as it was on the first-roped steer. The judge shall make sure that the rope will not catch on the roping box upon release of the steer. Time will resume when the steer makes its initial move out of the chute. The header has the option of restarting in the roping box or within the arena. The heeler will restart in the roping box.
18. Penalties
 - a) Ten (10) second penalty assessed by the barrier Judge if either horse breaks the box before the steer starts.
 - b) Ten (10) second penalty assessed by the barrier Judge if the header horse's tail does not clear the box before the loop is thrown.
 - c) Five (5) second penalty assessed by the Finish Judge if only one heel is caught when run is completed.
19. Disqualification
 - a) Hondo passes over one horn and the loop goes over the other horn.
 - b) Loop crosses itself in a head catch.

- c) Crossfire catches. If, in the opinion of the finish Flag Judge, a heel loop is thrown before the header has dallied and changed the direction of the steer.
- d) The header catches one or both front feet or legs in the loop and the header dallies.
- e) Dismounting or falling off the horse before time is stopped.
- f) Abusive treatment of any animal during the event.
- g) Ropers must throw the loop. The loop must be released from the roper's hand prior to having any portion of the animal within the loop.
- h) Tied ropes (exception of Heeler Tie-on Option).
- i) The header accidentally jerks steer off its feet or steer trips or falls, header may not drag over eight feet (8') before steer regains its feet.
- j) A broken rope.
- k) The heeler catches a front hoof or hooves in the heel loop.

3. SPEED EVENTS

A. General Rules for Speed Events

1. Arena

- a) The tractor must be removed from the active performance arena area during contestant runs, unless a variance, which specifies a safe location, has been approved.
- b) Arena Director may designate the alley or runway as "part of the arena." The Arena Director must inform the secretarial staff so this information can be posted along with the Event Control Sheets prior to the start of the rodeo.
- c) Arena Director may waive speed event disqualifications due to unusual circumstances for that particular arena and/or event. This waiver will be posted along with the Event Control Sheets.
- d) If any of the speed events are run back-to-back and arena size and conditions permit, the end pole/or barrel 3 must be moved so as to not have barrel #3 (in Barrel Racing) or the end pole (in Flag Race and/or Pole Bending) in the same place.
- e) After a maximum of **five (5)** riders, the travel area around all barrels and end poles must be machine-raked. Additionally, the travel area must be machine-Raked before the start of both the men's and women's classes.
- f) If contestants are allowed in the arena to warm up prior to the start of the event, the arena should not be machine-raked until riders have been cleared from the arena prior to the start of the event.

2. Timing

- a) Speed events are timed events.
- b) IGRA-sanctioned rodeos are required to use an electronic timing light for all speed events and **three (3)** stopwatches as backup. A second electronic timer may replace two (2) stopwatches.
- c) Electronic timing lights shall be placed, where at all possible, against the fence.
- d) The judge will drop their flag when any part of the rider or horse breaks the plane of the start/finish line according to the prescribed pattern.
- e) Timer(s) must start and stop their stopwatches when the Judge drops the flag.
- f) Scorekeeper will record only the official time.

3. Timing Light Malfunction

- a) If the electronic timing light malfunctions for a contestant, the Scorekeeper will record the backup time.
- b) If the electronic timing light permanently fails as determined by the Arena Director, hand stopwatch times will be used for all remaining contestants in the event for that go-round.

4. Events

- a) Contestant is allowed a running start.
- b) Contestant may request the choice of an open or closed gate at the start and end of the run, if in the opinion of the Arena Director, the gate position will not create a dangerous situation for the horse and/or rider.
- c) The contestant running order may be changed by the Arena Director (or designee) only in consideration of equipment failure or injured horse. The Arena Director must inform the Scorekeeper and Announcer in advance of the change.

5. Disqualification

- a) Contestant fails to respond to Arena Director (or designee) in staging area or “arena line-up area” after three (3) calls have been attempted. The contestant must be mounted and ready to compete.
- b) Dismounting or falling off the horse during the timing of the event.
- c) Broken pattern or crossing traveled path.
- d) Any part of the rider or horse breaks the lane of the start/finish line other than according to the prescribed pattern.
- e) Excessive use of a bat, crops, whip, rope, or spurs, at the Judge’s discretion.’

6. Re-ride Options

- a) Contestants will receive a re-ride at the Judges’ discretion in case of interference, arena equipment failure (see Rule III.3.A.3 for Timing Light Malfunction), rodeo official’s error, or other arena personnel’s error during the event. Contestant has the option of keeping their original qualified time or accepting a re-ride. If the contestant has no way of knowing that something did not happen or function correctly and they continue to compete, the contestant must make a qualified run, to get another chance.
- b) If the arena has not been machine-raked after ten (10) contestants, any contestant’s affected by this non-compliance will be granted a re-ride.
- c) Timing light malfunctions (see #iii above).

B. BARREL RACING (refer to Exhibit P, Standard IGRA Barrel Race Pattern Set-Up)

1. Fifty-five (55) gallon closed metal barrels must be used. Barrels must be brightly colored or covered with barrel wraps.
2. Arena with stakes or laser pointer may be used. If not, the course must be measured exactly and marked prior to the start of the rodeo. A standard barrel pattern is always preferred. As noted below:
 - a) Ninety feet (90') between barrels one (1) and two (2)
 - b) One hundred five feet (105') between
 - i. barrels one (1) and three (3)
 - ii. barrels two (2) and three (3)
 - c) The distance from the starting line to barrels one (1) and two (2) must be sixty feet (60').
 - d) A minimum of forty feet (40') from the entrance gate of the arena or the end of a run out alley to the starting line to meet minimum stopping distance requirements.
 - e) If running to a closed gate a minimum of sixty (60) feet of stopping distance is preferred and the barrel pattern would be measured from the back of the arena.
 - f) No barrel pattern is to be set larger than a standard pattern, unless an approved variance is obtained. The largest pattern that the arena size and ground conditions permit should be utilized. In a small arena, a standard pattern is preferred with a shortened starting line. When further reduction of the pattern is required, it should be done proportionately to the standard pattern in five (5) to ten (10) foot increments.
 - g) All measurements are taken from the bottom outer edge of the barrel, if using arena stakes. Measurements are taken from the center top of the barrel only when laser pointers are used. Pattern measurements start at the entry gate if alleyway is available. Alleyway should be used for stopping distance. If running to a closed gate the barrel pattern will be measured from the back fence, with a minimum distance of thirty (30) feet between barrel three (3) and the fence. When using barrel stakes the barrels are to

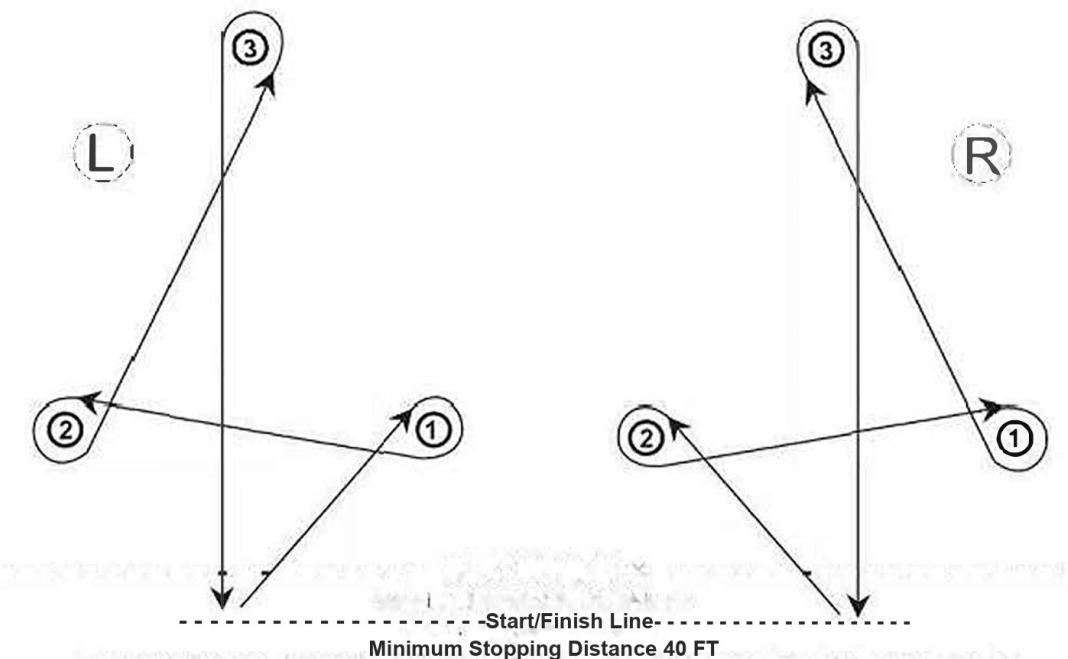
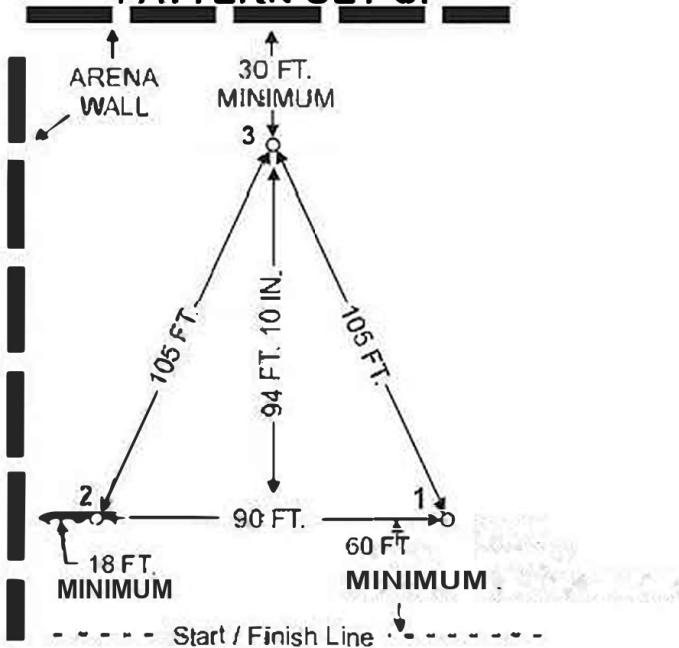
be centered and placed beside the stake towards the center of the arena. The barrel shall be placed consistently in relation to the marker and made as level as possible with:

- i. Minimum distance of eighteen feet (18') from each side wall to barrel one and barrel two.
- ii. Minimum distance of thirty feet (30') between barrel three and the back wall.
- iii. Minimum distance of sixty feet (60') between barrel one and the start/finish line.
- iv. Minimum distance of forty (40) feet between start/finish line and the entry/exit alleyway

3. The entry/exit alleyway may be included as part of the stopping distance, when necessary, or when the overall length of the arena does not allow for a sixty feet (60') stopping distance. If running in a closed gate arena a minimum of sixty feet (60') of stopping distance is preferred and barrel pattern will be measured from the back fence of the arena. A safe alleyway must be a minimum of ten feet (10') wide with no obstructions in the alleyway. All bars, boards, wires, cords, etc. crossing the alley way floor must be buried or covered to protect the horse and rider.

4. Knocking over a barrel shall carry a five (5) second penalty. A contestant may touch the barrel with their hands in Barrel Racing.

**STANDARD
IGRA BARREL RACE
PATTERN SET-UP**



Contestants may choose to run pattern to the Left or Right
All Measurements are to be taken from center of Barrel

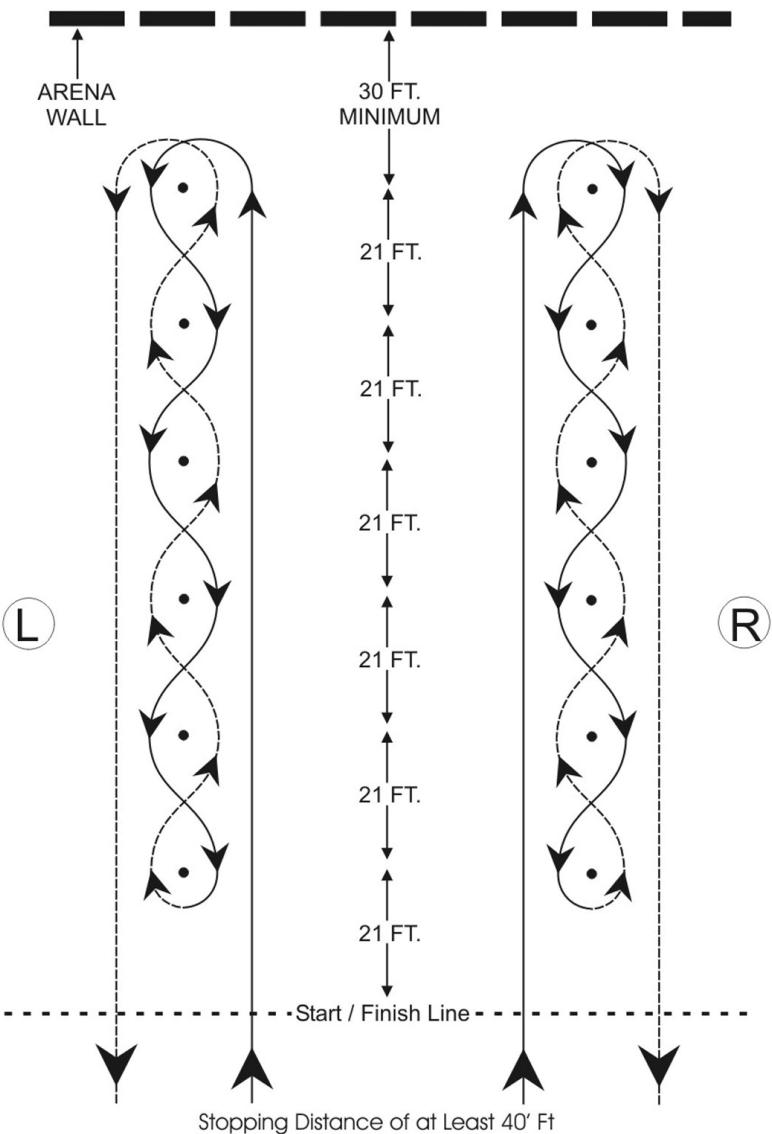
C. POLE BENDING (refer to Exhibit Q, Standard IGRA Pole Bending Pattern Set-Up)

1. Pattern Set-up

- a) Pattern is to be run using six (6) PVC poles, six feet (6') in height, inserted into a base measuring between twelve inches (12") and fourteen inches (14") in diameter. Poles must fit firmly into the bases so that if the pole is bumped it will move the base as well.
- b) Arena pattern shall be pre-staked. The course must be measured exactly and marked prior to the start of the rodeo.
- c) Poles are to be set twenty-one feet (21') apart, with the first pole being twenty-one feet (21') from the starting line.
- d) A minimum distance of thirty feet (30') from the back wall is required
- e) A minimum distance of forty feet (40') is the recommended stopping distance.

- 2. When called by the Arena Director (or designee), contestant will run one of the prescribed patterns in Exhibit Q.
- 3. Knocking over a pole shall carry a five (5) second penalty.
- 4. Contestant may handle the pole with their hand.
- 5. A knocked down pole does not alter the pattern of the course.

**STANDARD
IGRA POLE BENDING
PATTERN SET-UP**

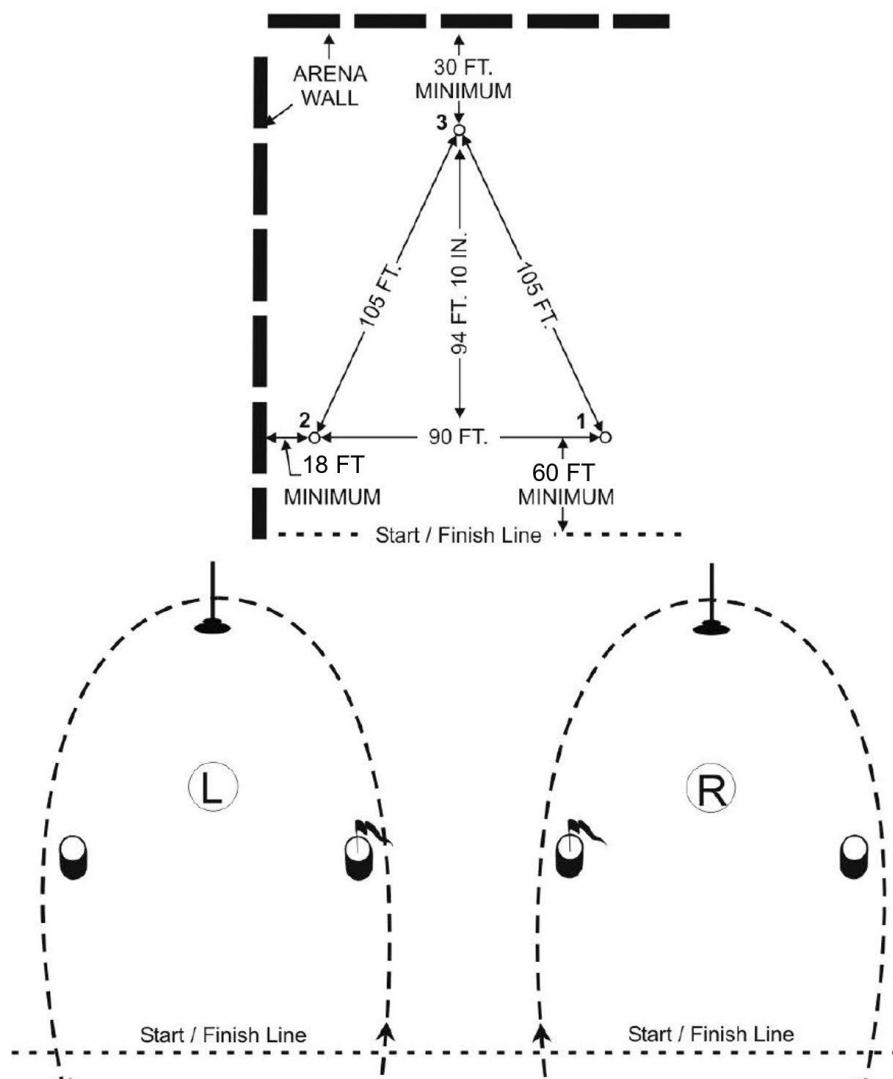


Contestants may choose to run pattern to the Left or Right

D. FLAG RACE (refer to Exhibit R, Standard IGRA Flag Race Pattern Set-Up)

1. Fifty-five (55) gallon closed metal barrels must be used. The barrels must be brightly colored or covered with barrel wraps.
2. The pattern shall be laid out in the same manner as the regular barrel pattern with the substitution of a pole in place of barrel three (see Section B, Barrel Racing, above for pattern details).
3. Each barrel (Barrels 1 and 2) shall have a five (5) gallon pail placed on top. Pails must meet the following specifications:
 - a) Each pail measures inside dimension of fourteen and one-quarter inches ($14\frac{1}{4}$ ") \pm one-half inch ($\frac{1}{2}$ ")
 - b) Each pail must have a visible fill mark at three-quarters mark on the exterior and/or interior at eleven and one-quarter inches ($11\frac{1}{4}$ ") \pm one-half inch ($\frac{1}{2}$ ").
 - c) Pails shall be filled three-quarters ($\frac{3}{4}$) full of play sand. A consistent level fill must be maintained throughout the event.
 - d) If a contestant knocks over a pail, it must be refilled as noted above. The contents may not be reused from the arena floor.
 - e) Flag poles shall be inserted seven inches (7") into the sand, and poles must be clearly marked at that seven-inch depth.
4. A two and one-half foot long ($2\frac{1}{2}$ '), round one inch (1") diameter pole with one end sharpened to a point and an eight and one-half by eleven inch ($8\frac{1}{2}$ " x 11") solid red flag attached to the other end will be used.
5. The pattern may be run either left or right and the contestant must call placement of flag before entering the arena. Contestant crosses the start/finish line, proceeds to first barrel, passes on the outside picking up the flag, passes around the pole and on to next barrel where they put the flag into the five (5) gallon pail with sharpened end down and returns to the start/finish line. The flag stake may pierce the bucket after going in and still be considered a good time.
6. Penalties/Disqualifications:
 - a) Knocking over the first barrel and/or pail will result in a five (5) second penalty.
 - b) Knocking over the pole or picking up and moving the pole from the set pattern will result in a five (5) second penalty.
 - c) Knocking over the second barrel or pail will result in disqualification.
 - d) Contestant will be disqualified for striking horse with flag.
 - e) Flag not staying in the last pail results in no time.

**STANDARD
IGRA FLAG RACE
PATTERN SET-UP**



Stopping distance minimum 40 FT.

Contestants may choose to run pattern to the Left or Right

4. CAMP EVENTS

A. General Rules for Camp Events

1. All camp events will be started by flag and whistle by the Judge.
2. Teams must be complete before the close of registration. It is not the responsibility of the Rodeo Secretary to provide team members.
3. The roughing of Timers and/or Judges will result in disqualification.
4. All camp events have a one (1) or two (2) minute time limit at the discretion of the host association.
5. Each Goat Dressing and Steer Decorating team will have one (1) Timer and a certified Scorekeeper/Secretary. Each Wild Drag Race team will have two (2) Timers. The second Timer in Wild Drag Race can be a Scorekeeper/Secretary.
6. For Steer Decorating and Goat Dressing, if the Timer realizes that the stopwatch was stopped late, for whatever reason, (e.g. malfunctioning watch, Timer watching wrong Judge), but the time is within the time limit, the team has the option of taking the recorded time or having a complete re-ride. If the Judge determines that the event was completed within the time limit, but no time is recorded, the team has the option of taking the maximum time allowed or having a complete re-ride. The decision must be made immediately.
7. In Wild Drag Race, the official time will be from the primary Timer with the back-up stopwatch used only if no time is recorded by the primary Timer. If either Timer realizes that the stopwatch was stopped late for their stopwatch for whatever reason (e.g., malfunctioning watch, Timer watching wrong Judge), then that stopwatch time will be dropped, and the other stopwatch will be used. If both Timers realize that their stopwatches were stopped late but the time is within the time limit, the team has the option of taking the primary stopwatch recorded time or having a complete re-ride. If neither of the Timers records a time and the Judge determines that the event was completed within the time limit, then the team has the option of taking the maximum time allowed or having a complete re-ride. The decision must be made immediately.
8. A team will be disqualified if any of the team members' feet step on or cross the start line before the start of the event by the Judge.
9. Once a team is offered a rope, they are responsible for it. Re-rides will not be offered for getting entangled in a rope, even if the event is stopped for safety reasons.
10. In case of interference, arena equipment failure, a rodeo official's or other arena personnel's error during the event, the team will receive a re-ride. The team has the option of keeping their original time (if a qualified run was made) or accepting the re-ride. However, if the team has no way of knowing that something did not happen or function correctly and they continue to compete, the team must make a qualified run to get another chance.
11. If a certified official deems it necessary to stop simultaneous runs due to the need for an injured contestant requiring immediate medical attention, the team with no injured contestants will receive a re-ride.
12. The Arena Director or their designee may declare a team a "No Show" after that team has been called three (3) times and they are not present and ready in the arena line-up area.
13. All camp event animals are luck-of-the-draw. There shall be no re-rides or lap and tap because of an animal lying down and not getting back up unless it is proven that the animal was injured.

14. No more than two stock animals will be allowed to remain in the arena during any event run. More than two animals must be cleared from the arena before the next go.

B. STEER DECORATING

1. Steers are to be positioned in alternating (every other) chutes, if possible, and always facing the hinged end of the chute.
2. Host association must supply a soft, cotton twenty-five-foot (25')+/- (plus or minus) one foot (1') long by three-quarters inch (3/4") up to one and one-half inch (1 1/2") diameter rope to include a metal ring with an inside diameter of two and one-half inch (2 1/2") to three-inch (3") metal ring is to be used for the event. No knots in rope are allowed.
3. The end of the rope with the ring is to be attached on the horns of a horned steer such that the ring end of the rope is behind the steer's horns and the ring end of the rope points away from the arena side of the chute. The rope is not to be tightened around the horns of the steer before the start of the event.
4. Event requires horned steers that meet the stock specifications.
5. Ribbon must be:
 - a) A minimum of seven-eighths inch (7/8") to a maximum of one and one-quarter inches (1 1/4") in width;
 - b) Twenty-four inches (24") in length;
 - c) Made of brightly colored prefabricated cloth with a finished edge; and
 - d) Made available to all teams at the beginning of the event.
6. The team:
 - a) The team is comprised of two (2) contestants.
 - b) One team member stands ten feet (10') from the chutes holding the rope.
 - c) The second team member stands at least forty feet (40') from the chutes holding the ribbon.
7. The event:
 - a) Time begins and steer belongs to the team when the Judge blows the whistle and drops the flag.
 - b) When the chute gate opens, contestants must haze steer across the ten-foot (10') line. The chute gate will remain open until the completion of each heat.
 - c) Once all four (4) feet have crossed the ten-foot line, the following must occur:
 - i. Contestant with ribbon must tie ribbon on steer's tail, and
 - ii. The contestant with rope must remove the loop from the steer such that no part of the loop encircles any part of the steer's body.
 - d) Once both of the above have been completed, the contestant with the ribbon must tag the timer in the chute they started in.
 - e) Time ends when the contestant with the ribbon has tagged their respective timer's hand.
8. If a team loses their steer, they must recapture their own steer.
9. If chute gate "hangs up" but the steer is still released, the team must immediately drop the rope and request a re-ride from the Judge. If the team continues to compete, they have accepted the conditions, and a re-ride will not be granted for the gate "hanging up."
10. Disqualification
 - a) Contestant tags Timer before the loop is completely removed from the steer.
 - b) Ribbon is not tied to steer's tail when Timer is touched.

- c) Ribbon is not tied by the contestant who started at the forty-foot (40') line.
- d) Capturing another team's steer.
- e) Attempting to decorate the steer or remove the loop from the steer before all four(4) feet of the steer clear the ten-foot (10') line.
- f) Contestant touches unassigned Timer.
- g) Any action deemed as abusive to the animal (kicking, slapping, whipping).
- h) Ribbon has been intentionally soiled or modified by the contestant, changing its color.

C. WILD DRAG RACE

1. Team event with three (3) contestants on each team. A maximum of two (2) teams will be allowed to compete at the same time.
2. The steer is positioned in a bucking chute facing the hinged end of the gate.
3. The host association will provide a minimum of six (6) halters and 6 cotton ropes with the following dimensions.
 - a) Twenty-five feet (25') long +/- (plus or minus) one foot (1').
 - b) From three-quarter inch ($\frac{3}{4}$ ") to one and one-half inch (1 $\frac{1}{2}$ ") diameter.
 - c) Knots are not allowed in rope.
 - d) Rope must be securely attached to the halter.
 - e) No spring snaps other than large "bull clips" permitted.
4. The finish line shall be seventy feet (70') from the chutes.
5. The team:
 - a) Shall be composed of three (3) contestants: one male, one female, and the third of either gender referred to as the "drag."
 - b) The drag must wear a wig and female type drag clothing that covers the genitals and buttocks.
6. Start positions:
 - a) Female contestant stands ten feet (10') from chute holding the rope attached to the steer positioned in the chute.
 - b) Male contestant stands forty feet (40') from chute.
 - c) "Drag" contestant stands seventy feet (70') from chute beyond the finish line.
7. Start Judge starts the event in a position where they can observe all contestants at the start and will simultaneously drop a flag and blow a whistle to signal the start.
8. The event:
 - a) When the chute gate opens, the male and the drag may run to assist the female in bringing the steer across the seventy-foot (70') line.
 - b) Once all four (4) hooves cross the seventy-foot line the first time, the drag may then mount the steer.
 - c) The drag must then be legally mounted before the steer has any hoof on or across the finish line.
 - d) Time stops when all four (4) hooves of the steer, with legally mounted drag, cross the finish line in the direction toward the chute.
9. Steer belongs to the team at the whistle/flag start.
10. If chute gate "hangs up" but the steer is still released, the team must immediately drop the rope and request a re-ride from the Judge. If the team continues to compete, they have accepted the conditions, and a re-ride will not be granted for the gate "hanging up."

11. Male and female may assist to help get the steer with mounted drag across the finish line. If a team loses their steer, they may recapture their own steer.
12. There is one way for the drag to be legally mounted on the steer, and that is straddling the steer's backbone with one leg (which is at least that portion of the leg extending from the knee down) on each side of the steer and below the ridge of the backbone. The drag may be facing forward or to the back of the animal. If the drag is sliding off the steer, the drag must still maintain the minimum mounted position described in this section.
13. If the drag touches the ground before the steer has completely crossed the finish line, the team must bring the steer back across the finish line to make another attempt.
14. Each team in the Wild Drag Race shall have a finish Judge and the finish Judge shall be placed in a position at the finish line that would allow an unrestricted view of the finish line.
15. A re-ride will be given if the Judge drops the flag because of an injured animal, an animal escaping the arena, or equipment failure.
16. Disqualification.
 - a) Capturing another team's steer.
 - b) Drag attempting to mount the steer before it has crossed the seventy-foot (70') line the first time.

D. GOAT DRESSING

1. Event requires two (2) Judges.
2. The event is run in heats.
3. Team event with two (2) contestants on each team.
4. Timer will straddle the start/finish line approximately ten feet (10') to the side of the starting point.
5. All shorts shall be the same size, style, and brand.
6. Goats must be adequately spaced to avoid interference. Goats shall be tethered with a ten-foot (10') +/- (plus or minus) three inches (3") soft cotton rope to a weighted object, which the goats cannot drag.
7. Dog harnesses will be used to tether the goats.
8. Goats must be held stationary at the point furthest away from the start line.
9. Contestants competing in subsequent heats shall remain behind a line that is fifteen feet (15') behind and off to the side of the start/finish line.
10. Contestants will stand at the starting line fifty feet (50') from the point at which the goat is tethered.
11. Time begins when the start Judge drops the flag and blows the whistle.
12. The team runs to their goat and as one member of the team holds the goat, the other team member puts shorts on both back legs with one leg of the goat in each leg hole of the shorts.
13. Time stops when all four (4) feet of the contestants have crossed the start/finish line.
14. Each Timer must give a hand signal to the Judge when they stop the time.
15. The Arena Director has sole discretion to change the goat(s) at any time up to a maximum of eight (8) heats.
16. Disqualification:
 - a) Throwing the goat or unnecessary roughness.
 - b) Both legs of the goat are in one leg of the shorts.

- c) The shorts are not over the tailbone of the goat when contestants cross the finish line.
- d) Crossing the finish line behind the Timer.

RULE IV– GENERAL RULES

1. Gender Classification
 - a) A contestant is eligible to register and compete under the gender classification with which the individual identifies and lives on a daily basis.
 - b) A contestant may change their gender classification on the IGRA Event Entry form one time within any rodeo year.
 - c) Gender may be verified with a legal driver's license or ID card that indicates gender.
 - d) If a contestant changes their gender classification on the IGRA Event Entry form, they will forfeit any points previously earned towards qualification for Finals Rodeo and may not reverse their decision regarding their gender classification for competition purposes.
2. Members of Member or Recognized Associations, independent contractors, all other volunteers, and if necessary, their parents or legal guardians:
 - a) Acknowledge that rodeo is a dangerous activity and that participation in a rodeo as a competitor, official, independent contractor, or volunteer exposes the participant to a substantial and serious risk of property damage, personal injury, or death.
 - b) Acknowledge that participation in IGRA-sanctioned rodeos will expose a participant to such hazards.
 - c) Release IGRA, Member, and Recognized Associations, sponsors, rodeo production entities, their affiliates, related or subsidiary companies, and the officers, directors, employees or agents from liability and punitive damages for any and all property or personal damages incurred while participating in an IGRA-sanctioned rodeo.
3. Members of IGRA, Member and Recognized Associations, independent contractors, all other volunteers, and if necessary, their parents or legal guardians, shall not now or at any time in the future, directly or indirectly, commence or prosecute any action against the parties listed in 2.c above. This provision shall be binding upon each member of a Member or Recognized Association, independent contractors, volunteers, their lover, significant other, life partner, spouse, legal representative, heirs, successors, and/or assigns.
4. Safety during the running of rodeo events
 - a) While in the rodeo arena or secured working areas, rodeo participants-contestant, buddy pass holders, stock contractor and/or personnel, volunteers, officials, security, royalty - must not be:
 - i. Under the influence of alcohol or illegal drugs of any kind, or
 - ii. In possession of an open container of alcohol or illegal drugs of any kind.
 - b) If the Rodeo Director and Trustees present determine any rodeo participant is in violation of the above, they are to remove the participant immediately from the arena and secured working areas.
 - c) Rodeo Director and Trustees will determine if a contestant should be disqualified from an event, day, or rodeo.
 - d) Checklist Trustee must communicate with all certification chairs if an official is found in violation of the above.
 - e) Disciplinary action may include disqualification, and/or loss of certification.
 - f) All violations of this rule must be noted in the checklist report.
5. There shall be no smoking in the arena, working chute areas, or secretarial area while the rodeo is in progress. The host association shall enforce this rule or any other local smoking ordinances.

6. The Rodeo Director or any certified rodeo official may disqualify a contestant/team from an event for both go-rounds after observing excessive roughness or intentional harm to an animal, such as kicking, hitting, slapping, etc., before, during, or after the event. Appeals by the contestant/team may be made through the Rodeo Review Procedures.
7. An IGRA Contestant Liaison will be appointed by the IGRA President prior to the beginning of each Rodeo Year. The IGRA Contestant Liaison is responsible for designating two (2) Contestant Liaisons for each rodeo; one for Rough Stock events and one for Arena events. One of these two (2) Contestant Liaisons will also be the designated Contestant Liaison to represent all contestants during the rodeo. The names of the Contestant Liaisons will be posted at registration.
 - a) ROUGH STOCK LIAISON - An experienced rough stock competitor, who will work directly with the Chute Coordinator and Stock Contractor, prior to the rodeo, for inspection and running of the stock. This person must remain available throughout the rodeo to all contestants.
 - b) ARENA LIAISON - An experienced speed and/or roping event competitor, who will work directly with the Arena Director and Arena Crew, during arena inspection and pattern setup. This person must remain available to all contestants.
8. Contestant Running Order in Events
 - a) Running order for the first performance will be assigned through random drawing by the Rodeo Secretary. For Bull Riding, see Bull Draw under Rough Stock Events.
 - b) Must be posted a minimum of thirty (30) minutes prior to the scheduled start of the first event of each go-round.
 - c) Running order for the second performance will be assigned by reversing the first performance running order.
 - d) Second performance running order shall remain in the same position drawn regardless of scratches, no shows.
 - e) Second performance raking position, goat changes and shared riggings shall coordinate with the first performance drag order.
9. Assignment of Contestants to Chutes/Animals
 - a) The Chute Coordinator must apply Rodeo Secretary's order to the contestant assignment of chutes/animals.
 - b) The first contestant in Secretary's order must be assigned the first chute to be emptied or animal to be used.
 - c) The second contestant in Secretary's order is assigned the second chute to be emptied or animal to be used, and repeated accordingly.
 - d) If split chutes are used, one side should be assigned and completed prior to moving to the other side.
10. Contestant Scratching an Event
 - a) If contestant scratches an event prior to an animal being loaded into their assigned chute, contestant falls out of the running order and assignment of animals.
 - b) If a contestant scratches an event after an animal has been loaded into their assigned chute, the animal will be turned out and not used for that go.
11. All official personnel, including the announcing staff, shall adhere to the same dress code and rules as rodeo contestants. All other arena volunteers are encouraged to wear the same type of attire but will not be prohibited from assisting because they are not wearing the required

attire. Chute personnel - hat style optional. Personnel wearing headsets may alter hat style, e.g., baseball cap. The host association may require volunteers to follow a stricter dress code.

12. If inclement weather is affecting the contestants, staff, or performance, the Arena Director has the option of waiving attire requirements for either a particular event or day.
13. The checklist Trustee shall collect and submit to IGRA all injury reports of animals, contestants, volunteers, and spectators using the appropriate form. The Chute Coordinator shall report all problems encountered with the stock and/or stock contractor to the checklist Trustee completing the rodeo checklist.
14. All times and scores shall be announced during rodeo competition to the best ability of the announcer. Announced times and scores are unofficial. Every effort will be made to announce contestants' sponsors. The Rodeo Secretary shall provide the announcer with a copy of the Saturday results on Sunday morning to assist with score comparisons.
15. Contestant scratch
 - a) Only a contestant may scratch themselves from any or all events.
 - b) Secretarial staff must be notified of a scratch as soon as possible.
 - c) If it is known that a contestant is missing because of a medical emergency (injury or illness) whether personal or related to a family member, close friend, or relationship, that contestant will be considered a scratch.
 - d) In team events, another registered contestant who is not already entered in the affected event may replace a contestant scratched due to a medical emergency.
 - e) If scratches affect two or more teams, members of different teams may be allowed to combine.
 - f) In the case of the Wild Drag Race, teams may only combine so long as an original member of a team, who has not scratched for reasons mentioned above, is not displaced from competition.
 - g) One or more teams not performing due to the combination of team members are then considered a scratch, but for the purpose of prize money and placements, the number of teams entered in any effected event remains the same as at the close of registration.
 - h) If a contestant returns from a medical emergency, they may continue the rodeo as registered.
16. Disqualified contestant
 - a) If any IGRA official determines a contestant is unfit to understand their own safety status, the contestant may be disqualified from any or all further events.
 - b) The determining official shall inform the contestant when this determination has been made after consulting with the contestant, the Rodeo Review Chair, and one other IGRA official.
17. No pets will be allowed in the rodeo arena, chutes, holding pens, or other areas specified by the rodeo facility or host association. Pets in authorized areas must be under the owner's control. If pets are not allowed anywhere at the facility, a contestant will not be allowed to compete until the pet is removed from the facility or kept in a vehicle or horse trailer. If the pet is seen anywhere on the facility after being warned of the "no pet rule", the contestant responsible for the pet being at the facility will be disqualified from the rodeo by the Rodeo Director.
18. All timed events that have a time limit for the contestant to compete in must have a horn, whistle, or buzzer signaling the end of the time allowed for that event.

19. No reruns or re-rides will be given because of unexpected noise or movement that occurs outside of the arena. Examples are livestock being loaded in the chutes and pens, bulls and horses kicking in the chutes, vehicle headlights flashing into the area, or someone sitting on the fence.
20. Each contestant/team must be notified when the arena is set/clear for their competition by:
 - a) Arena Director or their designee for speed events.
 - b) Chute Coordinator for rough stock events.
 - c) Start Judge for roping and camp events.
21. Any contestant/team that elects to perform their event before being notified that the arena is set/clear, will be disqualified from that event.
22. For all horse events, the arena must be cleared of animals and contestants not immediately participating in the go of any particular event. The contestant must not be offered the arena until all interference is removed.
23. If, in the opinion of the Judge, a contestant/team appears to stop competing because of exhaustion, frustration with a difficult animal, or other similar reason, the Judge can wave the contestants out of competition, and no re-rides will be given.
24. Any director or officer of IGRA shall have access to any part of the rodeo enclosure or arena when identification is presented. However, if an IGRA director or officer is a contestant, they are excluded from entering the secretarial area unless invited by the secretarial staff.
25. All key personnel (Rodeo Director, Assistant Rodeo Director, Arena Director, Assistant Arena Director, Chute Coordinator, Assistant Chute Coordinator, Judges, Timers, Scorekeepers, Announcers, Secretary and staff, stock contractor and staff, veterinarian, ambulance crew, Arena Crew Coordinator and Assistant Arena Crew Coordinator) cannot compete as a contestant or exhibition performance of any type (except for Grand Entry), where there is a risk of injury, in an IGRA-sanctioned rodeo in which they are officiating or working.
 - a) Finals Rodeo Assistant Rodeo Directors that compete in the WGRF, cannot work in any director capacity from opening of registration (normally Friday evening) through the last event of the second go.
26. Videotapes and/or photographs cannot be used as evidence in Rodeo Review Requests and/or judging decisions.
27. If arena conditions are deemed at any time prior to the rodeo start time or during the running of the rodeo to be unsafe, competition may be stopped until the arena conditions are deemed satisfactory. The determination of unsafe arena condition will be decided by the Arena Director, Rodeo Director, and stock contractor. Contestant concerns should be considered. In these situations, refer to the Rodeo Resources guidelines.
28. All certified officials must stay 30 minutes after the completion of each performance.
29. A meeting under the direction of the Rodeo Secretary will be held prior to the start of the rodeo. The following rodeo personnel and their assistants will attend: Judges, Scorekeepers, Timers, Announcers, Arena Director, Arena Crew Coordinator (if applicable), Chute Coordinator, Rodeo Director, Rodeo Review Trustee, and the Rodeo Checklist Trustee. Any of these officials unable to attend this meeting due to unforeseen circumstances (e.g., flight delay, etc.) will be briefed by another rodeo official prior to the start of the first rodeo event on any discussions that take place. The purpose of this meeting will be to clearly inform and define each person's duties and responsibilities and to make known any special situations that may take place.

30. Rodeo participants (contestants, buddy pass holders, stock contractors and their personnel, volunteers, officials, security, and royalty) must not be in possession of or bear firearms while attending rodeo registration, rodeo events, and awards. This does not include contracted security staff.

31. Announcement of Re-rides

- a) The official granting a re-ride shall communicate the reason for the re-ride to the Arena Director, who shall communicate to the Rodeo Announcer the name(s) of the individual or team being given the re-ride along with the reason for the re-ride.
- b) The Rodeo Announcer shall announce every re-ride and the reason that was communicated by the Arena Director.

RULE V – PROFESSIONAL CONDUCT AND ETHICAL ISSUES

1. Ethical Practices and Review Board (EPRB)
 - a) All participants involved in IGRA-sanctioned events are to uphold the IGRA Code of Conduct including conduct in the highest regard for professionalism, respect, and support of IGRA's objectives and purposes. Any conduct that is viewed as controversial, disrespectful, or unprofessional can lead to suspension of IGRA privileges and can be initiated by any IGRA participant - official, contestant, volunteer, etc.
 - b) The EPRB is a separate and distinct process from the Rodeo Review Procedures. The EPRB shall consist of the Trustees, as stated in the Code of Ethics, and shall have complete and final authority over decisions concerning the Code of Ethics.
 - c) The EPRB may take disciplinary action against any IGRA participant including suspension of IGRA privileges for any activity deemed to be detrimental to the image, sportsmanship, or welfare of IGRA (refer to Standing Rule VI).
2. Professional Conduct and Disqualification
 - a) The Rodeo Director or any certified official may disqualify a contestant and/or team from an event after observing excessive roughness or intentional harm to an animal such as kicking, hitting, slapping, etc., before, during, or after an event. Appeals by the contestant and/or team may be made through the Rodeo Review Request procedures (refer to Rodeo Rule VI).
 - b) Contestant may be disqualified by a joint decision of the Rodeo Director and another certified official for any of the reasons listed below. A disqualified contestant will forfeit all entry fees and will be ineligible to receive rodeo monies, awards, or points. Written documentation must be filed with the Trustees at the Rodeo Review Board meeting. The following shall be considered reasons for disqualification:
 - i. Fighting.
 - ii. Attempting to fix an event or bribe a Judge and/or rodeo official.
 - iii. Entering the arena or contestant area under the influence or in possession of alcohol, narcotics, or illegal drugs of any kind.
 - iv. Inhumane treatment of animals.
 - v. Illegal or unauthorized drugging of animals.
 - vi. Intentionally subjecting the rodeo or IGRA to bad publicity.
 - vii. Contestants working rodeo livestock other than participating in the event or without authorization from the local rodeo officials.
 - viii. Any intentional attempt to change the order of livestock.
 - ix. Sharing of contestant numbers and/or passes.
 - x. Unauthorized entry into secretarial area.
 - xi. Abusive language, gestures, or intimidation of any kind towards any rodeo official, contestant, volunteer, or spectator at registration, during the rodeo, or at the awards ceremony, subject to review by the Rodeo Director.
 - xii. Entering the arena to verify, measure or change any arena setup or pattern without explicit permission from Arena Director.
 - xiii. Appeals by the contestant and/or team may be made through the Rodeo Review Request procedures (refer to Rodeo Rule VI). Placements, which may have occurred prior to the disqualification, will be recalculated based upon the remaining eligible contestants.

- c) In the event of a disqualification, points accrued, and money awarded in team events will stand for the non-disqualified partner(s) in those events earned prior to the disqualification. Those team members may select replacement partner(s), but the replacement partner(s) must be contestants already competing in the rodeo. Points accrued and money awarded in events prior to the disqualification will be recalculated accordingly.
- d) A contestant who is disqualified three (3) times within five (5) consecutive IGRA rodeo years under this rule will be suspended from IGRA-sanctioned rodeos for one (1) calendar year from date of third (3rd) disqualification.
- e) Each IGRA-sanctioned rodeo shall provide IGRA with a list of contestants disqualified under this rule. Multiple infractions may result in the Board of Trustees determining that the contestant will be ineligible to compete in IGRA-sanctioned rodeos or referring the matter to the EPRB for further action. Notice shall be sent to the IGRA Secretary by Wednesday following the rodeo where the disqualification occurred. The IGRA Secretary shall then send notification within seven (7) days to the contestant and notify the Rodeo Auditor to make proper notations in the computer.
- f) Any contestant will be disqualified by any rodeo official and will forfeit all monies earned, awards received, and points for any of the following:
 - i. Bad checks. A returned rodeo-related check (entry fees, stable fees, fines) received by the host association will mean immediate ineligibility for IGRA-sanctioned rodeos and/or events.
 - 1. To regain eligibility, the face value of the check, bank charges, and any collection fee must be paid in full.
 - 2. Should the check later be determined to be uncollectible, suspension from IGRA may result.
 - ii. Non-payment of entry fees, stable fees, or any other rodeo fees and/or fines.
- g) Each IGRA-sanctioned rodeo shall provide the IGRA Secretary a list of contestants disqualified under this rule. Notice shall be sent to the IGRA Secretary by the Wednesday following the rodeo or within five (5) days of the host association being notified where the disqualification occurred. Notification shall also be sent to those Member Associations that are hosting an IGRA-sanctioned rodeo within the next four (4) weeks. The IGRA Secretary shall send notification, within seven (7) days, to the contestant and will notify the Rodeo Auditor to make proper notations in the computer files. Removal of the contestant's name from the disqualified list is the responsibility of the association issuing the disqualification.

RULE VI – RODEO REVIEW PROCEDURES

1. The Rodeo Review Process exists to ensure appropriate interpretation and application of rules by all rodeo officials, to track any rodeo official errors for ongoing improvement, and to direct procedural problems to the affected committees for review, improvement, and feedback.
2. The Rodeo Review Request can only be completed on decisions involving misinterpretation or misapplication of the rules and procedures of rodeo.
3. Officials' decisions are subject to review only by the Rodeo Review Trustee who has received a Rodeo Review Request form from a contestant.
4. Contestants and Trustees should use this process to assist in improving our officials' competency and professionalism.
5. Rodeo Review Request forms (Exhibit J) will be available at each rodeo next to the Event Control Sheets.
6. During the pre-rodeo meeting, Trustees will appoint one (1) or two (2) Rodeo Review Trustee(s) for each rodeo, whose name(s) will be posted next to the Event Control Sheets. The Rodeo Review Trustee(s) should be situated in an area that allows an unobstructed view of the events, yet convenient to the contestants. They should make a concentrated effort to view all goes of all events.
7. Procedure
 - a) Contestants may submit a Rodeo Review Request only for an event in which the contestant competes. A Rodeo Review Request must be presented to the Rodeo Review Trustee no later than 30 minutes after the posting of the results for the event for which a review is being requested. Contestants must use the official Rodeo Review Request form.
 - b) Rodeo Review requests must be specified as either an:
 - i. Immediate Action; or
 - ii. Record for future educational review and training.
 - c) Immediate Action submissions must be accompanied by a filing fee of forty dollars (\$40) cash. Filing fees will be immediately refunded if an immediate action rodeo review results in the decision being changed. For all other decisions, the filing fee will be split between the Finals Contestant Fund and the host Association.
 - d) The Rodeo Review Trustee will contact the involved official(s) and present the concern or decision. This should be done as quickly as possible, without a serious delay of the rodeo, but with fairness and equality to all involved.
 - e) The Rodeo Review Trustee will document the response from the official on the Rodeo Review Request. Rodeo official(s) may also respond in writing to the Rodeo Review Request and ask that it be added to the form.
 - f) Rodeo Review Trustee will contact the contestant(s) that requested the review with the officials' response.
 - g) If the contestant disagrees with the official's response, the Rodeo Review Trustee can call a Trustees meeting to discuss the situation and its resolution. Only the Trustees, as a group, can determine the best positive outcome to the situation, and this decision will be final. Any Trustee that is a contestant and files a review as a contestant shall be removed from the Trustees meeting as Trustee of said review and not allowed to discuss or vote as Trustee.
8. The Rodeo Review Report must be completed in detail, presented at the Rodeo Review Board meeting, and be included in the meeting minutes. Trustee chairing the Rodeo Review

Board meeting must send all submitted Rodeo Review Request forms to the IGRA Secretary within 5 days from the end of the rodeo. The IGRA Secretary will provide a copy of each Rodeo Review Report to the Rodeo Rules committee chair(s) and all affected committee chairs within 15 days from the conclusion of each rodeo.

RULE VII – ASSOCIATION REQUIREMENTS

1. Mailed Communication
 - a) Member Associations are to only use their respective acronyms on the outside of contestant packet mailing envelopes.
2. Licensed Veterinarian
 - a) Have a large animal veterinarian on call for the period the host association permits animals on the rodeo grounds of rodeo weekend and post name and phone number in the barn area.
 - b) A veterinarian with large animal care experience will either be on site or on call during the running of all events, performance and slack, foot parade, and grand entry. The association must publish at least 60 days in advance whether the veterinarian will be onsite or on call. Non-compliance will result in the host association/chapter being fined \$1,500.00 for the entire rodeo. A second consecutive rodeo violation will result in the host association/chapter being fined \$3,000.00 for the entire rodeo and be suspended from hosting an IGRA-sanctioned rodeo the next year.
3. Liability Insurance Policies
 - a) Shall provide the Program and Administrative Assistant with a certificate of liability coverage on the stock contractor's liability policy. Host Association's legal business name and "International Gay Rodeo Association, Inc." must be listed as additional insured. This must be received by the Program and Administrative Assistant no less than 12 days prior to the first rodeo performance.
 - b) For every day the certificate of liability coverage is late, the host association will be fined fifty dollars (\$50.00) per day. If the Certificate of Insurance is not received three (3) business days prior to registration, the association will be fined an additional \$1,000.00 in addition, IGRA will purchase a liability insurance policy for the stock contractor, at the expense of the host association.
4. Farriers
 - a) Provide a list of farriers to call for the period the host association permits animals on the rodeo grounds of rodeo weekend and post name and phone number in the barn area and on the posting board.
 - b) Must publish in contestant mailing and/or E-mail whether an onsite farrier will be available during rodeo events.
5. Approved Rodeo Events
 - a) Each rodeo must provide:
 - i. Three (3) Rough Stock events.
 - ii. Ranch Saddle Bronc Riding can be added as an additional 4th rough stock event.
 - iii. Three (3) Roping events.
 - iv. Three (3) Speed events.
 - v. Three (3) Camp events.
6. Order of Events and Start Time
 - a) The rodeo start time and event running order must be made known to all participants.
7. Rodeo Officials
 - a) IGRA-certified officials (must be in all arenas of a rodeo).
 - i. Arena Director.
 - ii. Chute Coordinator.
 - iii. Secretary.

- iv. Scorekeeper.
- v. Judges. Must be a minimum of three (3) Judges, two of whom must be Senior Judges. The Rodeo Director will designate one of the Senior Judges as Head Judge. There must be at least one Senior Judge and no more than one Rookie Judge sharing the officiating in every arena in every rodeo event.

- b) Non-certified officials
 - i. Rodeo Director.
 - ii. Three (3) Timers.
- c) Optional certified officials
 - i. Arena Crew Coordinator (refer to Standing Rule XXVII).
- d) Although IGRA is responsible for appointing a certified Rodeo Auditor for each IGRA-sanctioned rodeo, the Rodeo Auditor is also recognized as a certified rodeo official.

8. Lodging and/or Transportation
 - a) IGRA Rodeo Auditor
 - i. Provide lodging for three (3) nights.
 - ii. Provide round-trip transportation between the local airport and the local housing and between the local housing and the rodeo facility.
 - b) Certified Secretarial Staff
 - i. Provide independent transportation between the rodeo officials lodging and the rodeo facility.
9. Rodeo Safety Personnel
 - a) Provide professional, qualified and experienced bullfighter for Bull Riding, Steer Riding, and Chute Dogging events.
 - b) Provide minimum of two (2) professional, qualified, and experienced pickup personnel for Ranch Saddle Bronc Riding.
10. Emergency Response
 - a) Must provide Emergency First Responders and access to emergency transport during rodeo events:
 - i. Two Emergency First Responders from the following:
 - a. BLS (Basic Life Support) First Responders (EMT) with equipment.
 - b. ALS (Advanced Life Support (a.k.a. paramedic) with equipment.
 - ii. An area to facilitate their equipment and observe events including easy access to the arena.
 - iii. Official rodeo radio or communication device.
 - iv. Access to emergency transportation.
 - b) Must develop an Emergency Response Plan of Action
 - i. The Rodeo Director must coordinate a meeting to include the Arena Director, Chute Coordinator, and the Emergency First Responders before the running of the first event to coordinate an emergency response plan of action in case of an emergency.
11. Contestant Event Control Sheets
 - a) Post in a specified area convenient for the contestants prior to the first event.
12. Publish current IGRA rules and regulations or a link to the IGRA rodeo rules page sixty (60) days prior to the first performance of the rodeo.
13. Media/Photographer Control
 - a) Both public and private media/photographer personnel will be controlled by designated certified officials and/or their assigned designee in specific designated areas, i.e., arena,

chutes, and contestant areas. If any media/photographer personnel are allowed by the host association within the confines of working areas of the rodeo, they must sign a liability waiver, wear long pants and close toed shoes, and adhere to any rules or locations requested by certified officials. The Rodeo Director and/or their assigned designee shall make the final decision on this matter.

14. Rodeo Event Results

- a) Post official event results with an official date/time stamp on contestant posting board.

15. General Rodeo Provisions

- a) Regulation size arena (minimum 120' X 195').
- b) Minimum of three (3) working bucking chutes. No banners that interfere with footholds may be placed on chutes.
- c) A roping chute.
- d) Properly equipped horse for finish flag judging.
- e) Holding pens.
- f) A solid-floored skid with a minimum dimension of 4' X 8', sturdy enough to remove an injured horse or bull from the arena. The skid must be stored as close as possible to the arena.
- g) Easy access to the arena (e.g., entrance and exit gates).
- h) Water and/or sports drink in the contestant area for staff and contestants during the entire rodeo.
- i) Horse stalls.
- j) A banner or opaque material must be placed on all animal return gates. Banners must cover the entire length of the gate and be of a minimum height equal to at least two-thirds the height of the gate.

16. Horse Warm-up Arena

- a) It is up to each rodeo committee to provide safe and adequate warm-up opportunities for horse events, be it a designated warm-up arena or 10-minute warm-up in the competition arena, prior to roping or speed events. Individual warm-ups for events are not required when the lineup is such that two roping or two speed events run consecutively.
- b) Contestants are required to stay out of the immediate race pattern.

17. Advertising and Promotional Material

- a) After a rodeo has been sanctioned by IGRA, all advertising and promotional material (except business card size) used by a committee, management, or stock contractor to promote that rodeo shall have the official IGRA emblem displayed. This requirement does not permit the use of the registered trademark on products that are to be sold commercially.

18. Identifying Apparel

- a) Must provide long sleeve shirts, vests, or jackets approved by the Board of Directors as follows:
 - i. Rodeo Director and Assistant Rodeo Director, BLACK.
 - ii. Arena Director and Assistant Arena Director, BLUE.
 - iii. Arena Crew Coordinator, PURPLE.
 - iv. Chute Coordinator and Assistant Chute Coordinator, GREEN.
 - v. Judges, RED.
 - vi. Secretary, Assistant Secretary, Scorekeeper, Assistant Scorekeeper, ORANGE.
 - vii. Timers, YELLOW.

19. Rodeo Security

- a) Provide adequate security, volunteer or professional, to only allow those individuals with a required pass to enter the contestant area, secretarial area, stalls, and any other areas designated by the host association. Set up for grand entry is excluded.

20. Stalls for Horses or Storage

- a) Provide at no charge, a minimum of one (1) horse stall per pre-registered contestant entering horse events. Contestants requiring additional stalls for competition horses may be required to pay a stall fee not to exceed twenty-five dollars (\$25.00) per horse stall for the rodeo weekend. Contestants requiring more than three stalls shall pay the facility fee for each additional stall.
- b) To reserve a stall, the contestant bringing horse(s) must either complete the horse/stall reservation portion of the mailed entry form or register online with the online registration form.
- c) The host association may charge a fifty dollar (\$50.00) late fee, per horse stall, to contestants who did not reserve the adequate number of horse stalls on their entry form or who did not pre-register for a rodeo.
- d) Additional stalls requested for tack or other purposes will be charged at the discretion of the host association. This fee must be published prior to the opening of contestant registration and cannot exceed the actual cost of the stall.

21. Additional Fees, Charges, or Deposits

- a) No additional fees, charges, or deposits will be assessed to contestants without a prior approved and published variance from the Board of Directors.

22. Rodeo Survey Form

- a) Provide a survey form (Exhibit O) for contestants to give feedback, both positive and negative, on the rodeo and rodeo officials.
- b) The forms will be passed out and collected at the awards ceremony.
- c) The host association will forward the collected forms to IGRA within thirty (30) days of the award ceremony.
- d) The IGRA office will disseminate the information to the appropriate committee chair and the President.

23. Rodeo Variances

- a) Any variance to an IGRA rodeo requirement or rule must be included in the rodeo application or approved by the Board of Trustees no later than ninety (90) days prior to the rodeo.
- b) Rodeo requirements or rule changes made at the Annual Convention affecting an association whose rodeo is less than ninety (90) days may ask for a variance at the Board of Trustees meeting following the close of the Annual Convention.
- c) Approved variances are to be published no less than sixty (60) days prior to the date of the first rodeo performance on the association Web site for contestant notification as well as contestant mailed or e-mailed packet.

24. Registered Contestant Information

- a) The host association must email their rodeo information to those contestants whose online registrations are received at least 14 days prior to their rodeo. Email can also direct contestants to the association Web site for this information. The host association must mail their rodeo information, horse stall information, approved variances, minimum prize money, etc., to those contestants whose mailed entry forms are received at least fifteen

(15) days prior to the rodeo. The contestant mailing should be ongoing as forms are received with the last mailing postmarked a minimum of fourteen (14) days prior to the rodeo.

25. Contestant Checks

- a) The Rodeo Secretary will have forms available for a contestant to sign up at registration if a contestant believes they will not be able to attend the awards ceremony. This form will provide the name of the contestant who will be absent, and the person authorized to pick up their check. Checks will only be given out to the name on the check or the authorized person on the form (refer to Exhibit A5). However, if a payoff check is six hundred dollars (\$600.00) or more, an IRS form W-9 must have been completed or else the payoff check will be held by the Rodeo Auditor until the IRS form W-9 is in the hands of either the Rodeo Auditor or the host association treasurer.

26. Liability Waivers/Buddy Passes

- a) All volunteer liability waivers and issuance of buddy passes are the responsibility of the host association.

27. Limited Rodeo

- a) Association must apply for a “limited rodeo” by including the request on their rodeo application and include the following information:
 - i. Contestant registration opening and closing dates whether mail or electronic.
 - ii. Maximum number of contestants for each event.
 - iii. An outline on how contestant registrations will be limited.
 - iv. An outline of the process to be used to confirm or deny contestant registration(s).
- b) Associations who obtain approval to hold a limited rodeo must publish their “limited rodeo” policy a minimum of 90 days prior to their rodeo, must include all items listed in Section A above, and include a statement that all first-time contestants will be allowed to compete.

28. The following penalties will be imposed for violations found to be valid from the Rodeo Checklist.

- a) A fifty dollar (\$50.00) fine per violation for a first offense.
- b) A one-hundred dollar (\$100.00) fine and one (1) year probation per second violation for an offense at the same rodeo within any consecutive three (3) year period. Multiple probationary periods invoked in the same year run concurrently.
- c) A hearing will be held to determine disciplinary action up to and including suspension of the rodeo for a third violation at the same rodeo within any consecutive three (3) year period.

RULE VIII – REGISTRATION

1. New contestants wishing to compete in any IGRA-sanctioned rodeo are encouraged to pre-register with the IGRA office a minimum of thirty (30) days prior to the first rodeo they wish to compete in. The office contact information will be listed on the IGRA Web site.
 - a) Within one (1) week following receipt of a new contestant's preregistration, the IGRA office will discuss with the new contestant:
 - i. Electronic registration. Set the new contestant up for online registration, including instructions on how to register for a rodeo, and provide directions on where to find Member Associations information.
 - b) Contestants will be offered the option to receive a current rodeo rulebook from the IGRA office or to access the rodeo rulebook located on the IGRA Web site.
 - c) Contestants will be informed that their association must verify their current membership to the IGRA office prior to competing at any IGRA-sanctioned rodeo.
2. Entries
 - a) Event entries will open at least 60 days prior to each rodeo's first performance and close 14 days prior to each rodeo's first performance.
 - b) For a limited rodeo, event entries will open at least 60 days prior to each rodeo's first performance and close 30 days prior to each rodeo's first performance.
 - c) Contestants with an assigned IGRA number must complete and pay for an online registration with a date-time stamp by 10:00 pm Mountain Time no less than fifteen (15) days prior to the rodeo's first performance to compete in that rodeo.
 - d) It is the contestant's responsibility to ensure their entry form includes all team member names (and IGRA numbers if possible) by close of registration.
 - i. Non-compliance with the completion of team entries will result in the contestant(s) not participating in the event.
 - ii. In the event of a dispute regarding team members, those entry forms with matching team members will be recognized as a complete team, and those not matching will be refunded their entry fee for that event.
 - e) The registration process must be for a minimum of **ninety (90) minutes** up to three (3) hours and cannot end less than three (3) hours prior to the beginning of the first event. The time frame must be published via Web site and/or **contestant letter**.
 - f) Late Registration
 - i. Associations must publish their "IGRA Contestant Late Registration Policy" on their own website a minimum of sixty (60) days prior to their rodeo.
 - ii. Information must include whether late registrations will be accepted, if fees will be assessed, and the amount assessed.
 - iii. Fee cannot exceed fifty dollars (\$50.00).
 - iv. Late entry fees apply only to contestants who have been assigned a four (4) digit IGRA contestant number greater than 30 days from the registration date.
 - g) Pre-registered contestants adding events
 - i. Associations must publish their policy on pre-registered contestants adding events at registration a minimum of sixty (60) days prior to their rodeo.
 - ii. This information must be included in the contestant information mailer/e-mail.
 - iii. Fee cannot exceed fifty dollars (\$50.00).
 - iv. Additional event late fees apply only to contestants who have been assigned a four (4) digit IGRA contestant number greater than 30 days from registration date.

3. Entry fees for IGRA-sanctioned rodeos will be **thirty-five dollars (\$35.00)** per person, per go-round. The portion of the entry fees designated for contestant Day Money shall not be used for any other purpose than to be paid out as contestant prize money.
4. Entry fees for Finals Rodeo will be **thirty-five dollars (\$35.00)** per event, per go-round, per person and will be combined with any contestant money held in escrow. All this money will be distributed as contestant day money.
5. Except for the **seventy dollars (\$70.00)** non-refundable entry fee deposit, and additional stall reservation fees, if any, all prepaid monies are eligible for refund if notified prior to the close of registration.
6. Waivers
 - a) To compete, volunteer, or work at any rodeo in any capacity, all contestants, contestant buddy pass holders, staff, volunteers, or media/photographers must complete all waivers required by IGRA and the hosting association. A valid ID maybe required for proof of age.
7. Voluntary Medical Form
 - a) All staff, volunteers, and contestants may complete a medical form.
 - b) The medical forms will be placed in a self-sealing #10 security envelope and sealed by the individual.
 - c) The outside of the envelope must state the following: "Confidential - to be opened by authorized medical personnel only."
 - d) The individual or staff will print the individual's name on the front of the envelope.
 - e) Envelopes will be placed in alphabetical order in a file box.
 - f) The file box will be kept in a secure designated area in secretarial during the running of the rodeo.
 - g) In the event of an injury or illness where the participant is not alert and oriented as determined by the EMS personnel, the EMS will have authorization to open the envelope for the purpose of obtaining information to treat the individual.
 - h) After the completion of the rodeo weekend, the staff, volunteers, or contestants may pick up their personal envelope. Any envelopes not picked up will be shredded to fulfill HIPAA and PIPEDA requirements.
8. Rodeo Numbers and Access Badges
 - a) Contestant rodeo numbers must be easily visible by officials and staff in relation to competition.
 - b) Contestants will be provided a Rodeo Access Badge to include their Rodeo Number.
9. Rodeo Numbers and Access Badges
 - a) Contestants will use their 4-digit IGRA number as their assigned contestant number for competition purposes.
 - b) The assigned IGRA number must be visible on the contestant's back for roping and speed events.
 - c) Chest protectors may be worn over the contestant number in rough stock and camp events. Rodeo official(s) may request to verify that the number is on.
 - d) Failure to comply with any of the above will result in disqualification from that event.
 - e) Access badge displaying contestant number will gain admittance to the grounds and contestant and chute areas.

- f) A missing IGRA back number and/or badge can be replaced for a five (\$5.00) dollar fee paid to the Rodeo Secretary. Fees paid for badges will remain with the host association; fees for back numbers will go to IGRA.

RULE IX – RODEO LIVESTOCK REQUIREMENTS

1. All associations producing an IGRA-sanctioned rodeo must have a signed, dated, stock contractor contract on file and must provide a copy to the checklist Trustee during the pre-rodeo meeting.
 - a) Should the hosting association provide their own stock, no contract will be provided to the Checklist Trustee. However, the association is responsible for following all rodeo livestock requirements listed in Rule IX.
2. Rodeo Rule IX (Rodeo Livestock Requirements) must be included in the stock contractor's contract.
3. Stock contractors bear the responsibility to know and follow all State or Provincial laws and/or rules regarding health certificates and/or Coggins tests for each State or Province that they are traveling in or entering and must have the necessary paperwork that complies with each State's or Province's laws and/or rules, in regards to all of their stock. State laws can be found at Web site <http://www.aphis.usda.gov/vs/sregs/>.
4. IGRA contestants are of an amateur ability and bucking stock provided must never exceed the level used in a high school rodeo.
5. No animal shall be beaten, mutilated, or cruelly prodded. Standard electric prods shall be used as little as possible. Animal shall be touched only on the hip or shoulder area with prod and never while in a closed chute.
6. Livestock Requirements
 - a) Bulls, minimum of 1,200 pounds, non-horned (preferred) or with horns blunted to a minimum diameter of a fifty-cent piece, with smooth, rounded, and non-jagged edges. Bulls must be identifiable by brand, paint, chalk, or other means acceptable to the stock contractor and Chute Coordinator. Pen of bulls will not to be used as junior bulls if Junior Bull Riding is offered.
 - b) Broncs, a minimum of 1,000 pounds, have been previously bucked, and proven capable of the event.
 - c) Riding steers, minimum of 900 pounds, non-horned (preferred) or with horns blunted to a minimum diameter of a quarter, with smooth, rounded, and non-jagged edges. Cows and/or heifers may be used for Steer Riding if riding steers are not available of the proper weight. If cows and/or heifers are used, then steers may not also be used.
 - d) Team Roping steers and/or heifers, 350–500 pounds, and must have minimum of seven-inch horns, (which are to be measured by pushing the hair back and begin where the hairline and the skull meet following the curvature underneath the horn ending at the tip) blunted to the minimum diameter of a dime, with smooth, rounded, and non-jagged edges. These animals cannot be used for any other event, must have been previously roped, and wear protective horn wraps during the event.
 - e) Chute Dogging steers and/or heifers, 400–500 pounds, and must have minimum of seven-inch horns, (which are to be measured by pushing the hair back and begin where the hairline and the skull meet following the curvature underneath the horn ending at the tip) blunted to the minimum diameter of a dime, with smooth, rounded, and non-jagged edges. These animals cannot be used for any other event, must have been previously dogged or wrestled, and have not been previously used for Team Roping.
 - f) Camp event steers and/or heifers, 400–500 pounds with horns of uniform length, blunted to the minimum diameter of a dime, with smooth, rounded, and non-jagged edges, and have been previously handled. No bobbed or partial tails.

- g) Calves, no more than a 30-pound difference between animals in the herd. Prefer they not have horns.
- h) Common goats, similar in height and size.
 - i. No more than a 10-pound difference between animals and not to exceed 100 pounds.
 - ii. Height of 25–30 inches at shoulder.
 - iii. No Billy goats or fainting goats.
- i) No animal with steel reinforcing bar or plaster on the horns shall be allowed in the competition.
- j) The utilization of steers in the above specified events is for safety considerations. All steers are expected to follow the guidelines of the veterinary community for proper castration. Host associations must require proof of castration if a stock contractor brings young bulls for any event that specifically states the use of steers. Banding is not considered a castrated animal. IGRA Rodeo Resources has a reference document titled Castration in Cattle – Welfare Issues. An excerpt follows. “Castration is deemed a necessary practice in U.S. cattle production systems. The procedure is primarily advocated to reduce damage to animals, humans, and facilities by decreasing aggressive male behavior. Several techniques have been developed for castration. Less pain has been associated with early castration (younger than 2 months of age) and is, therefore, recommended.”
- k) The host association will be fined \$100.00 per intended use for the utilization of stock not meeting stock requirements and will be responsible for any replacement costs associated with obtaining the required stock.

7. Grouping of steers

- a) The Chute Coordinator and stock contractor shall determine which animals are in each group and pen accordingly. One group for Chute Dogging, a second group for Team Roping, and a third group for camp events.

8. All stock must be run through the event chutes and through the arena prior to the start of the rodeo while the Arena Director and/or Chute Coordinator are present to inspect all stock.

9. The Arena Director and/or Chute Coordinator will inspect stock prior to each rodeo performance.

- a) No green (overly aggressive), sore, lame, sick, diseased, or injured animal, or animal with defective eyesight, will be used.
- b) An animal with any of the above noted characteristics will be referred to as “unfit” and are to be visibly marked and removed from competitive status.
- c) Inspect horned animals to see that they follow the guidelines in #6 above.
- d) Any animal not meeting the horn requirements must be visibly marked and pulled from competitive status or blunted appropriately.
- e) The Arena Director and/or Chute Coordinator must inform the stock contractor if they decide to pull an animal for the above reasons.

10. Any livestock concerns should be addressed to the Arena Director and/or Chute Coordinator.

11. If an animal is injured during an event, it shall be removed as soon as possible from the arena to a place as isolated and comfortable as possible to reduce stress to the animal. Each rodeo shall provide a method and the equipment necessary to remove injured animals from the arena as well as a designated area available to treat any animal that may be injured.

12. Stock contractors and their staff cannot compete as contestant(s) or perform in any exhibition event during an IGRA-sanctioned rodeo in which they are working.
13. Livestock shall be transported in a safe and humane manner in accordance with local, state, provincial and federal laws.

RULE X – OFFICIALS’ INSPECTION OF BUCKING CHUTES AND ARENA

1. Safety for all animals is paramount to IGRA and its mission. The Arena Director and/or Chute Coordinator must inspect these listed areas to assure the safety of all animals. This physical inspection must be done prior to each rodeo performance to identify where any animal could be exposed to potential hazards and remove the hazard including:
 - a) Bucking chutes and loading areas.
 - b) Holding/loading pens.
 - c) All alleyways and entrance/exit gates.
 - d) Roping chutes and loading areas.
 - e) All panels and fencing.
 - f) Arena footing around and in alleyways, arena floor, bucking and roping chutes.

RULE XI – ANIMAL CHARACTERISTICS AND CARE

1. Our commitment to animal safety is a priority. IGRA does not tolerate any intentional harm or any attempt to affect the well-being of any animal involved in rodeo. It is also the goal to provide animals that create a safe, even penned, and competitive nature.
2. Any animal that becomes injured during an event must be isolated in a safe area away from the rodeo and other animals with utmost urgency.
 - a) The means to move an injured animal must be readily available (solid skid that can be quickly connected to a truck or trailer).
 - b) Immediate assessment and care must be provided by the veterinarian on site.
 - c) The owner of the animal must be involved in all care decisions.
3. If any animal during the rodeo becomes dangerous in character (repeatedly kicks, charges, or becomes dangerous to itself or others), the Arena Director and Chute Coordinator must discuss the competitive status of the animal.
4. If the decision is to remove the animal, they are to be visibly marked and held in a separate pen and must not be used in any rodeo event. Only the contestant(s) who were competing in the go during which the decision to remove the animal was made will be offered a re-ride. No other team or contestant will be offered a re-ride based on this decision.

RULE XII – SCOREKEEPER AND TIMERS

1. All hand stopwatches used must be the same type and produce the same type of display. Stopwatches displaying hundredths of a second will be used.
2. Timed events will be timed to the hundredths of a second (two [2] decimal places) when stopwatch times are used, and to the thousandths of a second (three [3] decimal places) when electronic timing lights are used.
3. Timed events recorded by the Scorekeeper to the thousandths of a second will be recorded in the computer to hundredths. Thousandths will be used to break ties in the event of a tie recorded by the computer.
4. Times will be recorded as hundredths in the computer by entering the first two (2) places after the decimal, not by rounding off using the third (3rd) place digit.
5. Hand stopwatches will be used as the official time for events where an electronic timing light is not to be used.
 - a) For camp events (1) or two (2) stopwatches per team will be used (refer to General Rules for Camp Events).
 - b) For rough stock riding events, the official time will be a stopwatch held by one of the Judges.
 - c) For roping events and Chute Dogging, three (3) hand stopwatches will be used.
 - d) All times will be recorded when the electronic timing light is used. If there was a no-time scenario or a DQ, the Scorekeeper will line through the time and write “NT” next to the recorded time.
 - e) In events using stopwatches, if the Scorekeeper has any question about an event flagged as a no-time by the Judge, the Scorekeeper should record the hand stopwatch times, line through them, and write “NT” next to the times in case the call is overturned, to prevent a re-ride scenario. After recording the times, the Scorekeeper should get clarification regarding the Judge’s call from the Arena Director or Judge(s) involved.
 - f) The high and low hand stopwatch times are not used, and the hand stopwatch time in the middle is the official time.
 - g) If only two hand stopwatch times are available, the average time will be used with no rounding. If there is a third digit when the average is calculated, it will be dropped, and the time will be recorded to the hundredths.
 - h) If only one hand stopwatch time is available, that time will be recorded.
6. If a contestant has been flagged by the finish flag Judge, those times must be recorded. If a Judge imposes a penalty or disqualification, then a “DQ” or the amount of the penalty must be noted on the scorekeeper’s sheet.
7. Timers will work from the same position during all contesting of that event for the duration of the rodeo.
8. Timers for a rodeo may not be changed after the first performance except for sickness or injury, or at the request of an IGRA official because of the Timer’s incompetence.
9. The Timer who times the first performance of a riding event must time that riding event for the duration of that rodeo except as previously stated.
10. Roping events and Chute Dogging shall have only three (3) designated official Timers. The Scorekeeper will record only those three designated official times for roping events and Chute Dogging. For horse speed events, the scorekeeper will only record the electronic timing light time. If at any time an electronic timing light is not available for an individual run, refer to General Rules for Speed Events.

11. It is the responsibility of the Timers to audit the Scorekeeper to ensure that times are recorded for the correct contestant, and they match the times on the stopwatch.
12. Lap and tap timing is used in roping events and is called by the Judge. The Judge will drop their flag but not wave off the event as would be done for a “no time.” The watch or watches affected are to be stopped as usual, but not to be cleared. After the Scorekeeper has confirmed that the “buzzer” watch and at least two Timer watches are still effective, the Starting Judge will continue the event by dropping their flag at the appropriate time, and the Timers will restart their watches at that time.
13. When lap and tap is invoked, the remaining time shall be determined from the clock/watch controlling the horn, whistle, or buzzer. The official time is still held by the three Timers in roping events or the one Timer in camp events, which will continue their watches when notified by the start Judge.
14. It is mandatory that the Scorekeeper hold a training session with the Timers and Assistant Scorekeeper(s) before or immediately following the Secretary’s officials meeting. The purpose of this meeting will be to inform and define each person’s duties and responsibilities and to test the accuracy of the hand stopwatches.

RULE XIII – JUDGES

1. All Judges must be IGRA-certified for the current rodeo year and in good standing.
2. A Judge has the authority to request that any person be removed from the arena if that person, in the Judge’s opinion, is interfering with the contestant event.
3. Every reasonable attempt should be made by Judges with the assistance of the Scorekeeper and Announcer to notify contestants of any penalties or disqualifications immediately after they complete competing in an event.
4. Judges must note the rough stock riding score sheet with the reason for the disqualification. It would be beneficial to quote the rule that was not followed, if possible.
5. Barrier Judges must keep a record of all barrier penalties. Judges will be furnished a complete list of contestants by the Rodeo Secretary and their records and the Scorekeeper’s must correspond.
6. Pattern Judges must keep a record of all penalties and broken pattern disqualifications. Judges will be furnished a complete list of contestants by the Rodeo Secretary and their records and the Scorekeeper’s must correspond.

RULE XIV – RODEO PAYOUT AND AWARDS

1. The following Rodeo Awards Payout Table will be used to award Day Money and Purse Money to the highest placing contestants in each event depending on the payout criteria specified below:

Places	1	2	3	4	5	6	7	8
1st	100%	60%	50%	40%	35%	30%	30%	29%
2nd		40%	30%	27%	25%	25%	24%	23%
3rd			20%	20%	19%	19%	18%	18%
4th				13%	13%	13%	12%	12%
5th					8%	8%	8%	8%
6th						5%	5%	5%
7th							3%	3%
8th								2%
Totals	100%	100%	100%	100%	100%	100%	100%	100%

2. Day Money
 - a) Classification of competitive groups. Cowboy and cowgirl can compete together but will be scored separately in all events except team events and will receive separate awards.
 - b) The proportion event entry fees paid back to contestants is defined as “Day Money” and will be distributed back to contestants based upon the Rodeo Awards Payout Table. Non-awarded Day Money from a rodeo will be held in escrow by IGRA for the Finals Rodeo Contestant Day Money.
 - c) Host association advertises all entry fee Day Money paid back in each event up to the first eight (8) places per go-round depending on the number of entries per event as follows:
 - 1-25 entries/teams pay four (4) places
 - 26-50 entries/teams pay six (6) places
 - 51+ entries/teams pay eight (8) places
 - d) If at least one contestant/team places in an event the first (1st) day, and no one places the second (2nd) day, both go-round’s Day Money goes to the contestant(s)/team(s) who placed once provided that the contestants/teams attempted to qualify on the second (2nd) day. If at least one contestant/team places the second (2nd) day, and no one placed the first (1st) day, both go-round’s Day Money goes to the contestant(s)/team(s) who placed once provided that the contestant(s)/team(s) attempted to qualify on the first (1st) day. Prior to awarding both go-rounds Day Money to a contestant, the Rodeo Secretary shall

confer with the Judges to verify that the contestant/team made a valid attempt. An “attempt” shall be defined as the contestants/teams allowing the event time to start. If no one places after both days, the prize money from international sponsors and Day Money will be held in escrow by IGRA to be used as Day Money at the Finals Rodeo.

- e) For Finals Rodeo, the entry fees and IGRA escrow account funds must be paid to six (6) places.
- 3. Purse Money
 - a) Purse money is the sum of Day Money plus any added money (from an international sponsor, local sponsor, or the host association) that is paid out according to the Rodeo Awards Payout Table.
 - b) Purse money is the only money used to calculate World Champion points.
- 4. Prize Money
 - a) Prize money is any monetary award that is designated to be paid out differently from the Rodeo Awards Payout Table. Prize money does not count toward the calculation of World Champion points.
 - b) The host association must advertise the minimum amount of added prize money no later than 60 days prior to the event.
- 5. Event Ribbons and Medallions
 - a) The host association will award ribbons to the first five (5) places per go-round per event and to the All-Around Champions and their four (4) runners-up. Medallions for IGRA-sanctioned rodeo events will be restricted to the Finals Rodeo.
- 6. Event Awards
 - a) Event trophy spurs, gift cards, etc. will be awarded to the contestants or teams achieving the best combined time or score of both go-rounds. If a contestant or team does not place in both go-rounds, awards will be presented to the best time or best score for a single go-round.
 - b) In the event of a tie based on combined times or scores, placement points will be used to determine the award winner. If a tie still exists, the contestant with the best single go-round time or score will be used to determine the award winner. If a tie still exists, each contestant will receive the award. Cash in lieu of any award cannot be offered.
 - c) Host associations must publish a listing or description of the event awards a minimum of 60 days prior to the opening date of registration for their rodeo.
 - d) If at least one contestant/team places in an event the first (1st) day, and no one places the second (2nd) day in both go-round's, the buckle goes to the contestant/team who placed once provided that the contestant/team attempted to qualify on the second (2nd) day. If at least one contestant/team places the second (2nd) day, and no one placed the first (1st) day, the buckle goes to the contestant/team who placed once provided that the contestant/team attempted to qualify on the first (1st) day. Prior to awarding the buckle to a contestant/team, the Rodeo Secretary shall confer with the Judges to verify that the contestant/team made a valid attempt. An “attempt” shall be defined as the contestant/team allowing the event time to start. If no one places after both days, the award will not be awarded.
- 7. All-Around Cowboy & Cowgirl Awards
 - a) To compete for All-Around Cowboy & Cowgirl, contestants must participate in three (3) of the four (4) categories of events and place first through eighth (1st through 8th) in two (2) of those categories.

- b) All-Around Cowboy and All-Around Cowgirl awards will be based on total points earned. In the event a tie still exists at the end of the process defined in the next paragraph, each contestant will receive the award.
- c) Host associations must publish a listing or description of the event awards a minimum of 60 days prior to the opening date of registration for their rodeo.
- d) In the event two (2) All-Around contestants should earn an equal cumulative point award, the tie will be broken by giving one (1) point to each contestant for each first (1st) place in their events. The contestant with the highest point value will be awarded the All-Around title. If a tie still exists, continue to award one (1) point to each contestant for each second (2nd) place in their events. The contestant with the highest point value will be awarded the All-Around title. If a need arises, continue this process in “placing” until the tie is broken.
- e) All-Around points are equal for all events, and awarded per performance to the first eight (8) places as follows:

1st place=50 points

2nd place=45 points

3rd place=40 points

4th place=35 points

5th place=30 points

6th place=25 points

7th place=20 points

8th place=15 points

8. Finals Rodeo All-Around Champions Prize Money

- a) Finals Rodeo All-Around Champion top five (5) qualifying cowboys and cowgirls will be awarded the following.

Place	Cowboy	Cowgirl
1st	\$ 700	\$ 700
2nd	500	500
3rd	300	300
4th	200	200
5th	100	100
Total	\$1,800	\$ 1,800

9. World Champion Awards

- a) The World Championship will be awarded to the contestant in each individual event that earns the highest cumulative world point total in that event for the rodeo year, inclusive of Finals Rodeo.
- b) The World Team Championship will be awarded to the contestants who earn the highest cumulative total in that team event and position for the rodeo year, inclusive of Finals Rodeo. Awards will be awarded to the top two (2) Team Ropers, the top three (3) Wild Drag contestants, and the top two (2) contestants in Steer Decorating and Goat Dressing.
- c) The World All-Around Champion Cowboy and Cowgirl will be awarded to the contestants who earn the highest cumulative world point total in their combined events for the rodeo year, inclusive of Finals Rodeo. To qualify for this category, the contestant

must have competed in three (3) of the four (4) categories of events and placed first through eighth (1st through 8th) in two (2) of those categories during the year.

10. Payoff Checks

- a) If the contestant is not present to receive their check and they have not completed an authorization form from the Rodeo Secretary, the Rodeo Auditor for that rodeo will mail the check on the next business day.
- b) Following the awards ceremony, the Rodeo Auditor for that rodeo will provide the Rodeo Director with a list of people to whom checks will be mailed.
- c) Contestants who are not present at the awards ceremony are responsible for the collection of their awards or the cost of shipping them.

11. Scores do not become official until the results are certified to the Trustees by the Rodeo Auditor. Such certification is to be completed within twenty-four (24) hours after the rodeo.

12. If a rodeo is suspended or cancelled because of an emergency, refer to Standing Rule XIII, Section 1.

RULE XV – IGRA SEASON CHAMPION AWARDS

1. Point Awards

- a) IGRA Season Champion points are awarded per performance in each event to the first eight (8) places as follows.

1st place = 8% of Day Money
2nd place = 7% of Day Money
3rd place = 6% of Day Money
4th place = 5% of Day Money
5th place = 4% of Day Money
6th place = 3% of Day Money
7th place = 2% of Day Money
8th place = 1% of Day Money

2. For IGRA Season Champions, only the outlined points for that contestant's placing will be tracked and will not include unearned Day Money that was added money, added purse, added prize, rolled up to any contestant, or any additional monetary award that an association or individual may choose to add to the event.

RULE XVI -WORLD GAY RODEO FINALS INVITATION PROCESS

1. Each contestant's IGRA Season Champion points in each event will count towards the World Gay Rodeo Finals selection/invitation(s).